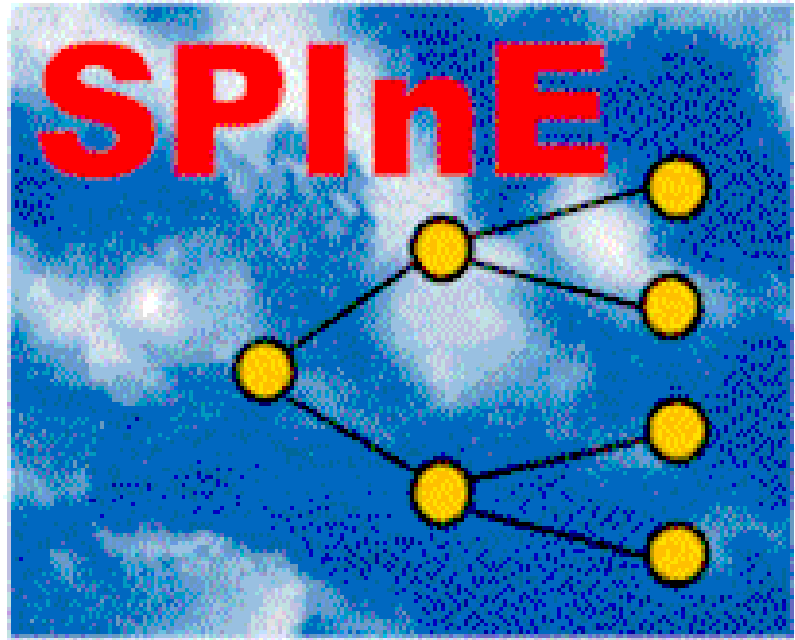




SAMPL/SPInE

User Manual

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1. Acknowledgement of Contributions

Stochastic programming extensions to AMPL: A Modelling Language for Mathematical Programming is called SAMPL. SAMPL is embedded within a stochastic programming modelling environment which is called SPInE. SAMPL and SPInE follow on from SMPL and SPInE. These modelling and solver systems have been researched by a number of researchers within CARISMA (The Centre for the Analysis of Risk and Optimisation Modelling Applications) under the guidance of Professor Gautam Mitra. The first version of SMPL/SPInE was developed by Enza Messina and Francesco Fantauzzi with solver work undertaken by Mr Frank Ellison. The next version SPML/SPInE was developed mainly by Dr Patrick Valente supported by Dr Chandra Poojari and Mr Frank Ellison in respect of the solver algorithms. Dr Patrick Valente, Professor Gautam Mitra and Dr Mustapha Sadki are the principal designers of SAMPL/SPInE. Professor Robert Fourer of Northwestern University and Dr David Gay formerly of Lucent Technologies have provided input in the design and realisations of SAMPL. We would like to thank Dr Cormac Lucas, although he has not been directly involved in the design stage, his extensive testing of the system and feedback have been very valuable.

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- FortMP (TM), FortSP(TM), SAMPL (TM) are trademarks of UNICOM consultants trading as OptiRisk Systems [4].
- MPL (TM) is a trademark of Maximal Software Inc., USA [10].
- CPLEX (TM) is a trademark of ILOG Inc [8].

2. Scope and Purpose

2.1 The Context

This document is designed to serve both as a user guide and as a reference manual.

We assume the user of the SAMPL system has a basic understanding of Linear Programming (LP) and some experience of using a modelling system such as AMPL (or MPL or OPL Studio) which is connected to an appropriate solver, such as FortMP, CPLEX or MINOS. In this manual we first introduce basic concepts of optimisation models under uncertainty, a natural extension of the deterministic models where some or all the parameter values are uncertain.

A person new to the concept of stochastic programming should be able to use SAMPL at a simple level after studying the introductory materials on stochastic programming. However, this manual is not written as an introduction to stochastic programming. Readers who require further explanation of stochastic programming may first study our workshop notes [13].

At the modelling level, AMPL language has been enhanced with stochastic programming constructs provided by SAMPL. In this manual it is also referred to as stochastic extensions to SAMPL. A particular class of stochastic programming problems, that is, the scenario based recourse models, is fully supported by SAMPL. These two-stage and multistage recourse models can be formulated using the SAMPL stochastic extensions and processed by the stochastic solver embedded in SAMPL, which is called FortSP. The purpose of this manual is to explain (a) modelling features (b) corresponding modelling constructs and (c) solver controls necessary to process these models

2.2 Cross Reference to Documents

The user of SAMPL/SPInE should also refer to

- (a) AMPL: A Modeling Language for Mathematical Programming
Prepared by Robert Fourer (Northwestern University), David M Gay (AMPL Optimization LLC), Brian W Kernighan (Princeton University)
THOMPSONS, BROOKS, COLE, USA.
- (b) AMPL STUDIO Manual:
Prepared by Kula Kularajan, Gautam Mitra, and Mustapha Sadki
- (c) Stochastic Programming Lecture Notes, Copyright. CARISMA & OptiRisk Systems.
- (d) SMPL/SPInE, manual, Copyright. MAXIMAL Software and OptiRisk Systems.

3. Directed Reading

The user of SAMPL first needs to go through the installation and licensing procedure, which are explained in Chapter 4. Chapter 5 contains a simple introduction to Stochastic Programming; a moderately knowledgeable user may skip this chapter. On the other hand a novice user of stochastic programming may first read the introductory Chapter 5, followed by Chapter 12. This may be followed by an examination of the tutorial models presented in Chapter 7 (Tutorial 1: the Newsboy Problem) and in Chapter 9 (Tutorial 2: the Dakota Problem). At this point the novice user may gain sufficient understanding of the SP models to resume studying Chapter 6 of the manual.

By studying the menu options and the dialog boxes set out in Chapter 6, the user will gain a broad understanding of the control structure and usage of SAMPL.

Chapter 7 explains of how to start modelling with SAMPL; in particular the role of the underlying core LP model is discussed and the machine representation of some of the key concepts of stochastic programming, scenario trees, stages, scenario dimensions, probabilistic constraints and random data is introduced.

In section 7.2 and 7.3 the deterministic and stochastic version of the Newsboy Problem are explained. The investigation of this model using SAMPL is set out in section 7.4.

In Chapter 8 the stochastic extensions to AMPL are formally presented and the user may return to this as a reference to the new language constructs.

In Chapter 9 a second tutorial is presented using the Dakota model, which is kindly provided by Julia Higle and Stein W. Wallace [5]. This tutorial has three sections covering the deterministic formulation, stochastic formulation and the investigation using SAMPL. Some of the useful solver controls are also explained in this Chapter.

In Chapter 10 the third tutorial is presented, which concerns the formulation of an asset liability management (ALM) model.

The overall system architecture is first introduced in Chapter 11. The system controls and options are also explained in this Chapter. The options are split into three tables, each relating to a main functionality of SAMPL: Generation (SPG), Solution (SPS) and Reporting (SPR).

Chapter 12 contains an overview of the main classes of stochastic programming models.

There are two appendices in the manual. Appendix 1 contains an explanation of the industry standard format SMPS used for the representation of stochastic programming models, while Appendix 2 describes a library of SP models.

4. Installation and Licensing

SAMPL is a combined modelling and solver system for scenario based stochastic programming problems with recourse also for chance constrained problems [but very restricted scope]. The system is available as

- (a) a stand alone application, as
- (b) a run time dynamic link library and
- (c) as an add-on to the AMPL modelling system in general and AMPLStudio in particular.

4.1 Installation

<to be completed>

4.2 Licensing

<to be completed>

5. Introduction to Stochastic Programming

5.1 Background

Optimisation models in general and linear and integer programming models in particular have made considerable contribution to real world planning and scheduling problems.

Unfortunately, their success has also showed up their limitations in many situations where these models cannot be employed with any confidence. The world of Linear Programming (LP) and Integer Programming (IP) models is highly deterministic, and the underlying assumptions are that the parameters which are used to define the models are known with fair certainty and perhaps do not vary with time. In real life, however, these assumptions are not always true. Stochastic Programming (SP) models tackle this problem by enabling the decision makers to include uncertainty into their optimisation models.

5.2 Limitations of Deterministic Models

Deterministic models work perfectly well in many situations. For instance consider:

- *scheduling of airlines and buses to predetermined timetable,*
- *scheduling of crews who operate the above,*
- *scheduling of vehicles which carry out delivery to retailers;*

in all these cases deterministic assumptions are essential and adequate. OR specialists who are used to teaching, model building, applying them to real problems and then explaining these to the decision makers are aware of many situations where deterministic approach is inadequate. Mulvey et al [12] explain this rather lucidly in the following way:

"As taught in introductory OR/MS courses, the dual variable Π_i corresponding to the i^{th} constraint indicates the rate of change in the optimal objective value as the RHS of the i^{th} constraint changes. A large dual variable signifies that the solution is highly sensitive to changes in the RHS coefficient. A small dual variable signifies a relatively insensitive solution to small data perturbations.

At this point, students often ask the difficult and sometimes embarrassing question: What should we do if the solution is highly sensitive? Many, though none completely satisfactory answers are possible. Some examples are the following: 1) be careful to get the RHS demand value correct; 2) conduct a marketing effort to reduce the uncertainty in customer demand by increasing brand loyalty; 3) alert the user to the model's sensitivity; 4) make clear that the

model's recommendations depend upon the model's assumptions - one of which states that the data coefficients are correct."

Consider for instance the operation planning problem of an electrical power system. If we make assumptions about their availability, operating characteristics and also about consumer demand, we can determine an optimal electricity generation plan for the future. But the optimal solution will be optimal for only a particular set of parameter values. At the time of implementing the optimal plan the actual values may be different due to unplanned failures, weather changes and so on. In a financial portfolio optimisation problem for instance we may note down the price of equities (stocks) and their returns and consider these to be known parameters. We can then construct an optimum portfolio planning model which is deterministic in structure.

But as it is well known to anyone aware of the vagaries of the financial market, the price and return for stocks vary considerably and the essential aspect of this problem known as volatility is not captured by the deterministic model: in any case no one would consider implementing the solution of a deterministic portfolio optimisation model.

5.3 Understanding the Problem

One of the major aspects of model building and model investigation for a given problem is to gain an understanding of the problem at hand.

Sensitivity Analysis: Situations where deterministic models prove to be inadequate one can gain insight through sensitivity analysis. Thus cost coefficients c_j or the right hand side values b_i or the matrix coefficients a_{ij} could be varied according to their full range of possible values. But this analysis considering a component at a time can answer the questions relating to the uncertain value of parameters in a very limited way.

Scenario Analysis: In this approach the planner assumes that certain combinations of possible values of uncertain parameters should be considered together: such combinations are called scenarios and the model is solved for different scenarios. The optimal solution decisions and the corresponding objective function values are then aggregated in a heuristic way. Through this line of investigation of a range of solutions, parameter sensitivities may be highlighted and appropriate solution is decided in a heuristic way.

Stochastic Programming (SP) models address these shortcomings by considering the distributions of the uncertain parameters. SP extends optimisation paradigm to the domain of descriptive models and some comparison can be made with simulation models which also provides insight by studying possible outcomes of different inputs and aggregating the results. To gain an understanding, however, we may seek answers to two questions:

- What is an optimal policy for the underlying deterministic version of the problem.
- How much information about the probability distribution is required to arrive at an optimum solution under uncertainty.

5.4 Introducing Probabilities

Uncertain aspects of a physical problem can be represented by introducing probabilities in the decision model. This leads to a thorny question: should we assume that the decision maker can state probability distributions and thereby capture the uncertainty inherent in the physical problem? A loose but simple way to proceed would be for the decision maker to assign non-negative numerical weights to each possible event following typical rules:

- the weights add up to 1,
- if an event is certain then its associated weight is 1,

- if A and B are mutually exclusive events then the weight for 'A or B' equals the sum of the weights of the separate events A and B.
-

Since finding the right values for these probabilities or weights is essential to constructing accurate uncertainty models, Wagner [17] recommends the following:

".. as a pragmatic matter, essentially, you can utilize four approaches to obtain these probability distributions:

- Use introspection.
- Employ historical data.
- Find convenient approximations.
- State descriptive axioms.

Most often you would apply two or more of these approaches in combination."

It is possible to delve into statistical decision theory, Bayesian analysis or the more widely used notion and interpretation of relative frequency. In oriented-oriented practical OR models it is perhaps more insightful to view probability assessments as those reflecting the decision- maker's state of mind.

6. The SAMPL environment

6.1 Using SAMPL

The SAMPL add-on to AMPL takes advantage of the several features provided by the AMPL Graphical User Interface. In particular, user can edit stochastic programming models using the AMPL editor and then process them using the commands provided by SAMPL, as described in the Menu Items section. For more information on the usage of the AMPL's environment, refer to AMPL User Manual.

6.2 Menu Items

When integrated with the AMPL modelling environment, SAMPL provides the system with a new menu item called *Stochastic* and a set of commands, which enable the user to process stochastic programming models. The *Stochastic* menu is displayed in Figure 1.

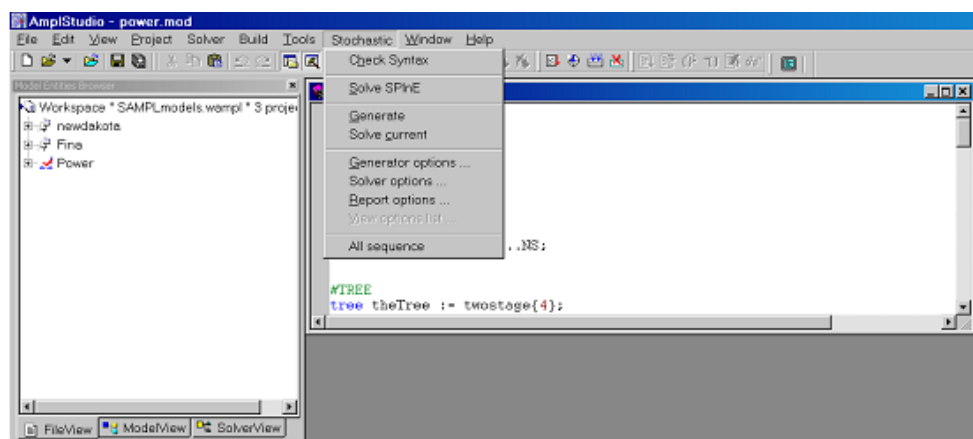


Figure 1. The Stochastic menu.

A description of the menu and the relating commands is set out below:

Stochastic menu

Check syntax

This command performs the syntax check of a model written using SAMPL's extended AMPL keywords for stochastic programming.

Solve SAMPL

The current model is parsed, and then solved using SAMPL's solver. The solver settings, including the solution types, can be modified using the *Solver options...* command.

Generate SMPS

An SMPS representation of the current model instance is generated using this command. By default, SAMPL/SPInE generates Windows/DOS text files. This may not be compatible with other UNIX based solvers. The advanced option *UnixOutput* described in the *SP Generator Options (SPG)* section enables the user to change the output text format to UNIX.

Solve Current

This command solves the latest SMPS instance generated for the current model. If such instance is not available, then this command is equivalent to the *Solve SAMPL* command.

Generator Options...

This command displays the *Generator options* dialog box. Settings for the generator of SMPS instances can be modified using this command.

Solver Options...

This command displays the *Solver Options* dialog box. Settings for SAMPL/SPInE's solver can be modified using this command.

Reporting Options...

This command displays the *Reporting Options* dialog box. This dialog box enables the users to change the way SAMPL/SPInE exports the solution vectors obtained from the solver.

View Options list

This command displays the current settings of the SAMPL/SPInE system. Advanced users can run this command in order to manually edit the advanced options provided by SAMPL/SPInE.

View Scenario Tree

This command opens a graphic dialog box, which displays the structure of the scenario tree associated with the current model.

6.3 Dialog boxes

The SAMPL/SPInE system provides a set of dialog boxes which enable the users to set preferences for:

- The Generator of SMPS instances
- The Solver
- The Reporting tool

Advanced options can be also set manually by editing the SAMPL options list, which can be accessed using the *View Options list* command from the *Stochastic* menu item.

Generator options

The dialog box with the settings for the SMPS generator can be displayed by selecting the *Generator options...* command from the *Stochastic* menu item.

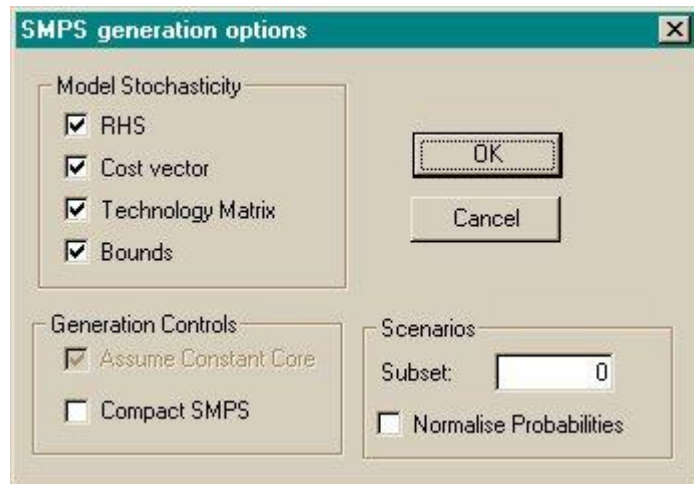


Figure 2. SMPS Generator dialog

Model Stochasticity

These settings enable the system to optimise the generation of SMPS instances by avoiding the processing of the model's coefficients, which are non random. All models coefficients are considered random by default.

- RHS:* if checked, the system assumes that the model contains random Right Hand Side elements. Default is ON.
- Cost Vector:* if checked, the system assumes that the model contains random elements in the objective function. Default is ON.
- Constraint Matrix:* if checked, the system assumes that the constraint matrix contains random elements. Default is ON.
- Bounds:* if checked, the system assumes that the model contains random bounds. Default is ON.

Generation Controls

These settings affect the algorithm used to generate the SMPS instance, as well as the SMPS output.

- Assume Constant Core:* This option is disabled in the current version of SAMPL. If unchecked, the generator examines each individual scenarios in order to detect changes in the number of variables or constraints in different scenarios. This process may affect the speed of the generation process. In the current SAMPL version, the individual scenario matrices are assumed to have a constant number of rows and columns. Default is therefore ON.

Compact SMPS: If checked, the generator suppresses from the SMPS Stoch file redundant elements. If an element appears in a scenario with the same value as it appears in the parent scenario, then that element is suppressed from the child scenario. Default is OFF.

Scenarios

These settings enable the SMPS generator to process only a subset of the model's scenarios, as well as scaling the probability vector.

Subset: Indicates the number n of scenarios to be included in the SMPS instance. Only the first n scenarios are added to the SMPS output and their probability is automatically re-scaled. If $n=0$ or $n>S$ (where S is the total number of scenarios as specified in the SCENARIO section of the model) then all scenarios will be processed. Default is 0.

Normalise Probabilities: If checked, the system automatically re-scales the probability vector if its elements do not add up to 1.

Solver Options

The dialog box with the settings for the Solver embedded in SAMPL can be displayed by selecting the *Solver options...* command from the *Stochastic* menu item.

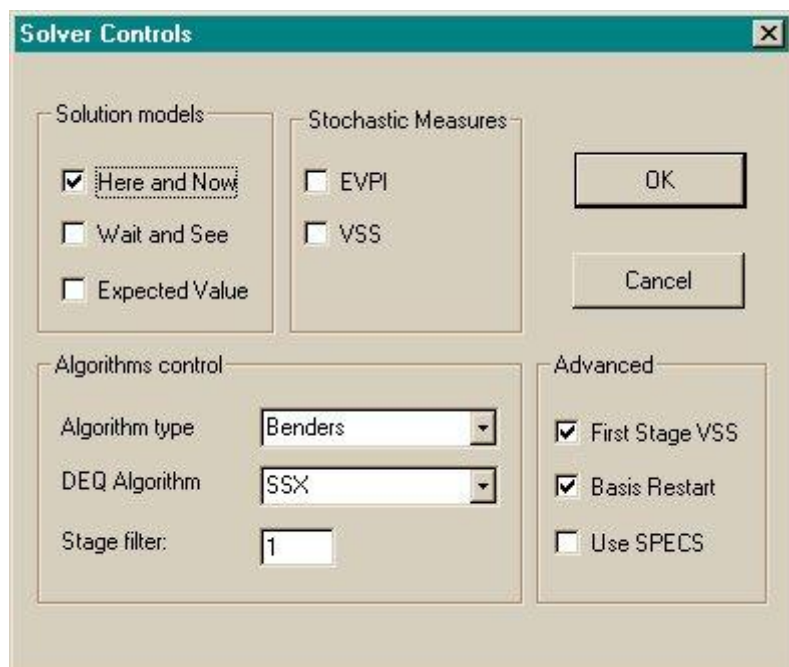


Figure 3. Solver options dialog box.

Alternative Solutions

The solver is able to solve Here and Now, Wait and See and Expected Value problems derived from the same Stochastic Programming model.

<i>Here and Now:</i>	If checked, the solver provides the solution to the Here and Now (HN) problem associated with the model. Default is ON.
<i>Wait and See:</i>	If checked, the solver provides the optimum objective function values for all the scenarios associated with the model. Default is ON.
<i>Wait and See (full)</i>	<i>(not yet implemented)</i> If checked, the solver provides the optimum objective function values for all the scenarios and the solution values for all the first stage variables. Default is OFF.
<i>Expected Value:</i>	If checked, the solver provides the solution to the Expected Value (EV) problem associated with the model. Default is ON.

Stochastic Measures

The solver is able to compute the Expected Value of Perfect Information (EVPI) and the Value of Stochastic Solution (VSS) related to the model under investigation.

<i>EVPI:</i>	if selected, the solver computes the value of the Expected Value of Perfect Information. EVPI requires the solution of both HN and WS models. Ticking this checkbox forces both switches Here and Now and Wait and See to ON. EVPI is calculated as the absolute difference between the WS solution and the HN solution. Default is ON.
<i>VSS:</i>	if selected, the solver computes the Value of the Stochastic Solution. VSS requires the solution of both HN and EV models. Ticking this checkbox forces both switches Here and Now and Expected Value to ON. VSS is calculated as the absolute difference between the EV solution and the HN solution. Default is ON.

Algorithms controls

These settings enable the user to control the execution of the solver, as well as its output.

<i>Algorithm Type:</i>	this setting specifies the algorithm to be used for solving the Here and Now model. HN models can be solved using Benders' Decomposition (Benders), Deterministic Equivalent with Implicit Non Anticipativity (DEQ Implicit) and Deterministic Equivalent with Explicit Non Anticipativity (DEQ Explicit). Default is Benders.
<i>DEQ Algorithm:</i>	Enables the user to specify the algorithm to be used for solving HN problems via Deterministic Equivalent approach. The available algorithms are Sparse Simplex (SSX) and Interior Point Method (IPM). Default is SSX.
<i>Stage filter:</i>	Defines the highest stage-number st for which decision-variables and constraints are to be output by the solver. Default $st=1$.

Advanced

Advanced controls affect the inner execution of the solver's algorithms.

- First Stage VSS:** In order to calculate VSS we need to know the Expected value of the expected value solution (EEV). EEV is calculated by solving the expected value model, fixing the result so obtained in the wait-and-see models, and calculating the weighted objective value. Option First Stage VSS can be used to restrict that the fix is performed to first stage variables only (although in theory this is not correct the result is often more meaningful as a complete fix may be infeasible). Default is OFF.
- Basis Restart:** Applies only to the Benders Decomposition algorithm, it states whether in a leaf node repeats are solved using SSX starting with the optimum basis from the previous run of that node. Default is ON.
- Use SPECS:** Specifies whether to use an independently provided SPECS-file (fortmp.spc) when calling the underlying LP solver FortMP to solve a sub-problem. Default is OFF.

Reporting Options

The dialog box with the settings for the SAMPL reporting tool can be displayed by selecting the *Reporting options...* command from the *Stochastic* menu item.

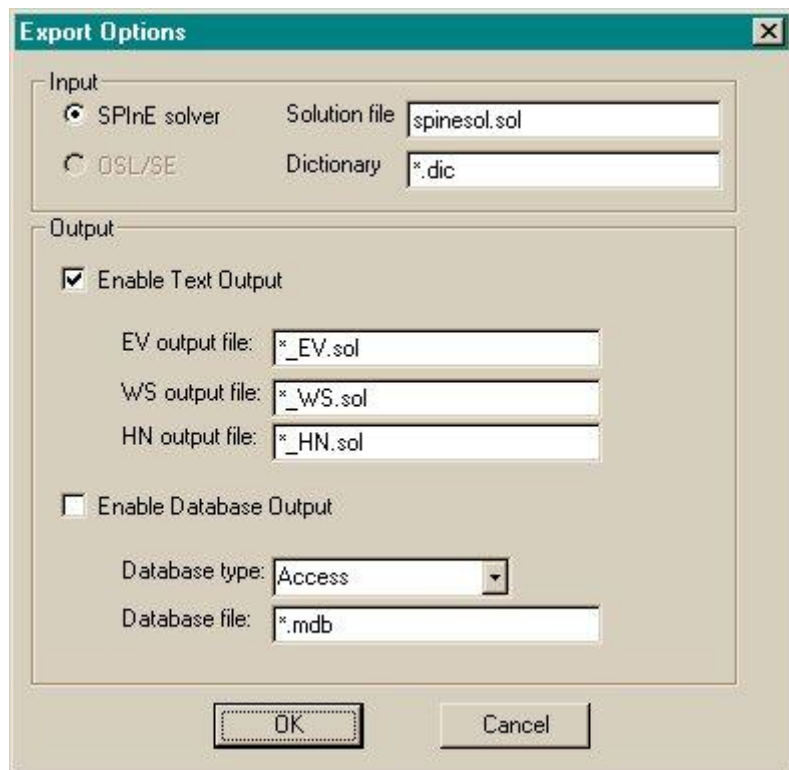


Figure 4. Reporting options dialog box.

Input

The reporter requires the specification of the solver type and the solver output file, as well as the location of the dictionary file, containing the mapping between SMPS names and algebraic names.

<i>SAMPL solver:</i>	This radio button specifies the SAMPL solver solution type. It is selected by default and cannot be changed in the current version of SAMPL.
<i>OSL/SE:</i>	This radio button specifies OSL/SE solution type. It is not available in the current version of SAMPL.
<i>Solution File:</i>	This name identifies the solver output file. The default is spinesol.sol.
<i>Dictionary:</i>	This textbox contains the name of the dictionary file used to interpret the solver's output. The default is "*.dic", where * represents the full pathname of the current model without extension.

Output

The reporter is capable of exporting the solutions to the stochastic model either to text files or to database. These options enable the user to control the solution reports.

<i>Enable Text Output:</i>	if selected, the solutions for the HN, WS and EV models are exported to individual text files. Default is ON.
<i>EV output file:</i>	specifies the name of the text file to which the solutions to the EV problem will be exported. Default is "*_EV.sol"
<i>WS output file:</i>	specifies the name of the text file to which the solutions to the WS problem will be exported. Default is "*_WS.sol"
<i>HN output file:</i>	specifies the name of the text file to which the solutions to the HN problem will be exported. Default is "*_HN.sol"
<i>Enable Database Output:</i>	if selected, the solutions for the HN, WS and EV models are exported to a newly created database. Default is OFF.
<i>DatabaseType:</i>	enables the selection of the solution database type. Solutions can be reported to Excel or Access. Default is Access.
<i>DatabaseFile:</i>	specifies the name of the database to be filled with the solutions. If a database with that name exists, it will be overwritten. Default is "*.mdb".

7. Modelling with SAMPL

7.1 How to represent SP models

The AMPL language extensions for stochastic programming provided by SAMPL enable the user to define stochastic programming models in a simple and concise way. The syntax of the extensions follows that of the AMPL language. Together with the *Definition Part* and the *Model Part* that form an AMPL model file, a new *Stochastic Part* is introduced, which contains a number of sections identified by new keywords. The current extensions support the definition of scenario based recourse problems, both two-stage and multistage and chance constrained problems.

Future versions are expected to support also distribution based recourse problems.

A Stochastic Programming model can be considered as a linear programming model extended and refined by the introduction of uncertainty (see Figure 5). More precisely, the underlying LP optimisation model is extended by taking into account the probability distribution of the LP coefficients, which are random variables. Such distributions are provided by models of randomness (implemented in *scenario generators*), which are specific to the particular optimisation problems under investigation.

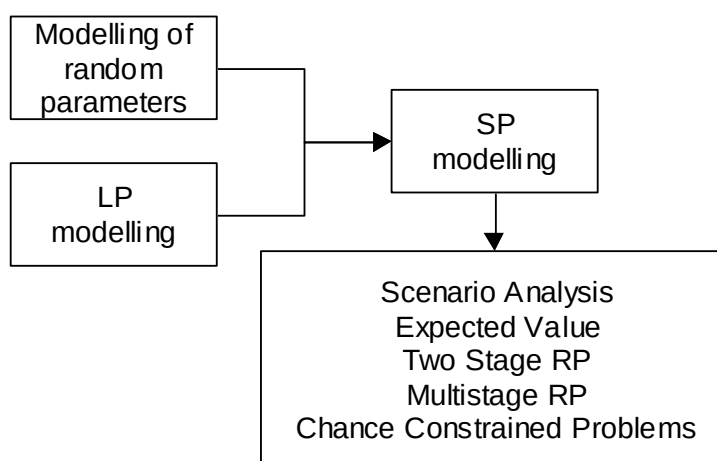


Figure 5. The combined paradigm

Therefore, it is always possible to identify an underlying deterministic model (also called the *core* model). This model captures the logical structure of the problem as well as the dynamical relations within decision variables, their bounds and the objective function. In a scenario-based recourse problem, for instance, the core represents the model associated with a particular sequence of realisations of the random parameters (scenario).

Underlying deterministic model

The definition of the underlying deterministic model makes use of the standard constructs provided by the AMPL modelling. The core model could be linked to the model of randomness in two ways:

- *Making variables, parameters and constraints explicitly parametric in the scenario index*
- *Marking the appropriate coefficients as random parameters in such a way that they can be treated implicitly.*

The first approach requires that a scenario dimension must be introduced a priori and precludes the possibility of describing models with continuous distributions; it also implies the replications of variables and constraints. SAMPL adopts the second approach, whereby one can write a pure deterministic model and use new language constructs to identify the random parameters of the problem. Such constructs also define the effects of the uncertainty on the underlying model structure.

Declaration of the random structure

Once the underlying deterministic problem has been implemented, it is necessary to merge it with the information related to the model of randomness, which characterises the problem. We expand the language syntax in order to capture such *stochastic information*. The items of information can be summarised as follows:

<i>Scenario Tree:</i>	for scenario-based problems, it represents the structure of the event tree.
<i>Stages:</i>	the time horizon of the underlying dynamic linear program can be partitioned into decisional stages.
<i>Scenarios probability:</i>	the (discrete) probability distribution associated with the scenarios.
<i>Scenario dimension:</i>	identifies a scenario index for scenario-based problems.
<i>Time dimension:</i>	the index used to describe the temporal horizon in the underlying model needs to be uniquely identified.
<i>Random data:</i>	defines and marks the random parameters of the problem.
<i>Probabilistic constraints:</i>	define chance and integrated chance constraints.

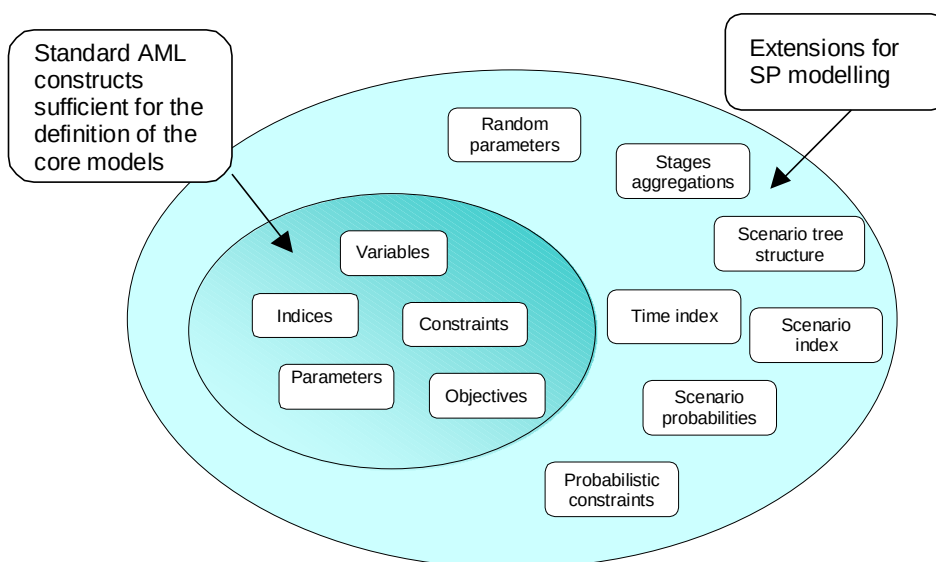


Figure 6. Extended language constructs

Figure 6 shows how the basic constructs of a modelling language for linear programming are extended to capture the stochastic information. The design of the new constructs is adapted to be consistent with the grammar of the underlying AMPL modelling language. The parser of these AMPL language extensions is the core of the modelling system embedded into SAMPL. This system also generates data model instances in SMPS format and in a Stochastic Intermediate Representation (SIR).

7.2 Tutorial 1: The Newsboy Problem

A deterministic formulation

The Informer, a newspaper having a wide circulation is interested in increasing its efficiency in distribution. The company needs to decide, every day, what is the optimal number of newspaper x to be printed in order to maximize the profits. This, of course, depends on the demand D for the newspaper next day. In this deterministic example, we assume that the company knows the demand with certainty. Also, there is a limit on the amount of copies that can be printed, due to the capacity of the lines. We indicate this by M . Each copy of the newspaper is characterized by a unit selling price $P = 90p$ and a unit printing cost of $C = 81p$. Unsold copies e (i.e. copies printed in excess) represents a loss for the company. Moreover, if the number of copies printed is less than the demand, the company misses the opportunity to increase profits. We indicate this shortfall with h . Shortfall and excess are only revealed once the demand is known, i.e. the day after the copies have been printed. In stochastic programming jargon, this means that x is a *first stage variable*, while e and h are *second stage variables*. We can make this explicit by introducing a stage index as follows:

$t=[1,2]$

where $t=1$ indicates today and $t=2$ represents tomorrow.
This index can be defined in AMPL using the following declaration:

```
set time :=1..2;
```

The decision variables of the problem are therefore:

$x_{t=1}$

$h_{t=2}$

$e_{t=2}$

We can define the above decision variables in AMPL as:

```
var x{t in time: t=1}>=0;
var h{t in time: t=2}>=0;
var e{t in time: t=2}>=0;
```

For the time being, we assume that the company have managed to forecast an exact value for the demand $D=250$. This parameter, together with the selling price P the printing cost C and the maximum amount of printable copies M are defined in AMPL as follows:

```

param p:=0.9;
param C:=0.81;
param D:=250;
param M:=1000;

```

The total profit of the company is therefore given by.

$$\max \text{profit} = (P - C)x_{t=1} - (P - C)h_{t=2} - Pe_{t=2}$$

In AMPL this expression can be written as:

```

maximize profit: sum{t in time:t =1}(x[t]*(P-C))
                -sum{t in time:t=2}(h[t]*(P-C) + P*e[t]);

```

The number of copies, which can be printed, is limited by M . The following constraint expresses this bound:

$$x_{t=1} \leq M$$

which is equivalent to:

$$x_t \leq M \quad \text{for } t=1.$$

This means that the constraint above is a *first stage constraint*.

In AMPL, this translates to:

```

subject to
    Limit{t in time: t=1}: x[t]<=M;

```

The number of copies printed, the excess and shortfall of copies and the demand are linked by the following balance constraint:

$$x_{t=1} + h_{t=2} - e_{t=2} = D$$

which can be rewritten as:

$$x_{t-1} + h_t - e_t = D \quad \text{for } t=2.$$

This second form explicitly states that the constraint can be verified when the demand is revealed, in this case in the second stage. The constraint is therefore a *second stage constraint*.

In AMPL, this translates to:

```

Balance{t in time: t=2}: x[t-1]+h[t] - e[t] = D;

```

To summarise, the problem above can be implemented in AMPL as follows.

```

set time := 1..2;

param P := 0.9;
param C := 0.81;
param D := 250;
param M := 1000;

var x{t in time: t=1}>=0;
var h{t in time: t=2}>=0;
var e{t in time: t=2}>=0;

maximize profit: sum{t in time: t =1} (x[t]*(P-C)) -sum{t in time:
t=2} (h[t]*(P-C) + P*e[t]);

subject to

Limit{t in time: t=1}: x[t]<=M;
Balance{t in time: t=2}: x[t-1]+h[t] - e[t] = D;

```

Table 1. Informer model: deterministic formulation in AMPL.

Implementing and solving the model in AMPL.

The following steps explain the implementation and solution of the above deterministic model using AMPL:

Start SAMPL and Create a New Model.

Start the SAMPL application, if you have not already started it, then choose New from the File menu to create a new empty model file. Finally, choose Save As from the File menu and save the file as *informer.mod*, for data related to the model as *informer.dat*.

Enter the model formulation for the Informer model.

You are now ready to enter the model into the SAMPL. The model editor in SAMPL is a standard text editor which allows you to enter the model and perform various editing operations on the model text. In the model editor, enter the formulation of Table 1.

Check the Syntax of the Model.

After you have entered the formulation in the model editor, you can check the model for syntax errors. If SAMPL/SPInE finds a mistake in the formulation it will report it in the Error Message window showing the erroneous line in the model, along with a short explanation of the problem. The cursor is automatically positioned at the mistake in the model file, with the offending word highlighted.

To check the syntax at the model choose Check Syntax from the Run menu. If there are no errors found SAMPL will respond with a message stating that the syntax of the model is correct. If there is an error in the model SAMPL/SPInE will display the Error Message window.

Solve the Model.

The next step is to solve the Informer model. Solving the model involves several tasks for SAMPL/SPInE, including checking the syntax, parsing the model into memory, transferring the model to the solver, solving the model and then retrieving the solution from the solver and creating the solution file. All these tasks are done transparently to the user when he chooses the solve command from the menus. To solve the model follow these steps:

- a. Choose *Solve FortMP* from the Run menu or press the *Run Solve* button in the Toolbar.
- b. While solving the model the Status Window; appears providing you with information about the solution progress.

If everything goes well SAMPL/SPInE will display the message “*Optimal Solution Found*”. If there is an error message window with a syntax error, please check the formulation you entered with the model detailed earlier in this session.

Viewing and Analysing the Solution.

After solving the model SAMPL automatically creates a standard solution file containing various elements of the solution to the model. This includes among other things the optimal value of the objective function, the activity and reduced costs for the variables, and slack and shadow prices for the constraints. This solution file is created with the same name as the model file but with the extension *.sol*. In our case the solution file will be named *Informer.sol*.

After you have solved the model you can display the solution file in a view window by pressing the *View* button at the bottom of the Status Window. This will display the view window shown below.

The View Window stores the solution file in memory, allowing you to quickly browse through the solution using the scroll bars. A full listing of the solution file is shown below.

```

AmplStudio Modeling System -Copyright (c) 2003 SM Software.

MODEL.STATISTICS

Problem name           :Myproject
Model Filename         :Y:/AMPLStudio/Bin/informer.mod
Data  Filename         :Y:/AMPLStudio/Bin/informer.dat
Date                   :10:6:2004
Time                   :11:40

Constraints             : 2           : Nonzeros
S_Constraints           : 1           :
Variables               : 3           : Nonzeros

SOLUTION.RESULT

Optimal_solution_found

'FortMP 3.2j: LP OPTIMAL SOLUTION, Objective = 22.5'

DECISION.VARIABLES

      Name           Activity           .uc           Reduced Cost
-----
      x[1]    250.0000    1000.0000    0.0000
      h[2]     0.0000    Infinity    -0.1800
      e[2]     0.0000    Infinity    -0.8100
-----

CONSTRAINTS

      Name           Slack           body           dual
-----
      Limit[1]    750.0000    250.0000    0.0000
      Balance[2]    0.0000    250.0000    0.0900
-----

END

```

Table 2.Solutions to the informer deterministic problem

The Newsboy Problem with uncertain demand

The deterministic version of the Informer model is not very useful in real life. Obviously, the demand for the newspapers can be very different from the estimated value, and the number of copies to be produced needs to take into account this uncertainty. A stochastic programming approach gives us a solution which explicitly takes into account the random parameters of the problem.

Scenario generation

In stochastic programming, the uncertainty of the random parameters is introduced into the model by way of scenarios. A simple scenario generator for the Informer model can be constructed as follows:

There are three sections of the newspaper: Economics, Sports and Politics. Depending on the contents of each sections, people are more or less keen in buying the newspaper. In particular, each section may contain good, average or bad news. The following table shows how the contents influence the demand:

Contents	Demand
good	195
average	150
bad	70

Table 3. Newspaper demand dependency.

For instance, if each section contains good news the forecasted demand is $D=195+195+195=585$.

The company then assigns a probability distribution to the contents of each section of the newspaper:

	Politics	Economics	Sports
good	0.1	0.2	0.4
average	0.4	0.5	0.4
bad	0.5	0.3	0.2

Table 4. Probabilities table

Assuming that the content of one section does not influence the contents of the others (i.e. they are independent random variables), the company creates the following table, which enumerates all possible combinations of the contents of the three sections, with the relating demands. The probability associated with each combination is given by the joint distribution of the individual section contents:

Scen	Politics	Economics	Sports	Probability	Demand
1	bad	bad	bad	0.03	210
2	average	bad	bad	0.024	290
3	bad	average	bad	0.05	290
4	bad	bad	average	0.06	290
5	good	bad	bad	0.006	335
6	bad	good	bad	0.02	335
7	bad	bad	good	0.06	335
8	average	average	bad	0.04	370
9	average	bad	average	0.048	370
10	bad	average	average	0.1	370
11	good	average	bad	0.01	415
12	good	bad	average	0.012	415
13	average	good	bad	0.016	415
14	average	bad	good	0.048	415

15	bad	good	average	0.04	415
16	bad	average	good	0.1	415
17	average	average	average	0.08	450
18	good	good	bad	0.004	460
19	good	bad	good	0.012	460
20	bad	good	good	0.04	460
21	good	average	average	0.02	495
22	average	good	average	0.032	495
23	average	average	good	0.08	495
24	good	good	average	0.008	540
25	good	average	good	0.02	540
26	average	good	good	0.032	540
27	good	good	good	0.008	585

Table 5. Enumerated scenarios

Each row of the table represents one possible scenario for the demand. In order to reduce the computation, all the scenarios with the same value for the demand are aggregated, and their probabilities are added up. This leads to the following table, which contains the final scenarios used in the stochastic programming problem.

Scen	Prob	Dem
1	0.03	210
2	0.134	290
3	0.086	335
4	0.188	370
5	0.226	415
6	0.08	450
7	0.056	460
8	0.132	495
9	0.06	540
10	0.008	585

Table 6. Demand scenarios

The above table represents the probability distribution for the demand, which is graphically illustrated in Figure 7.

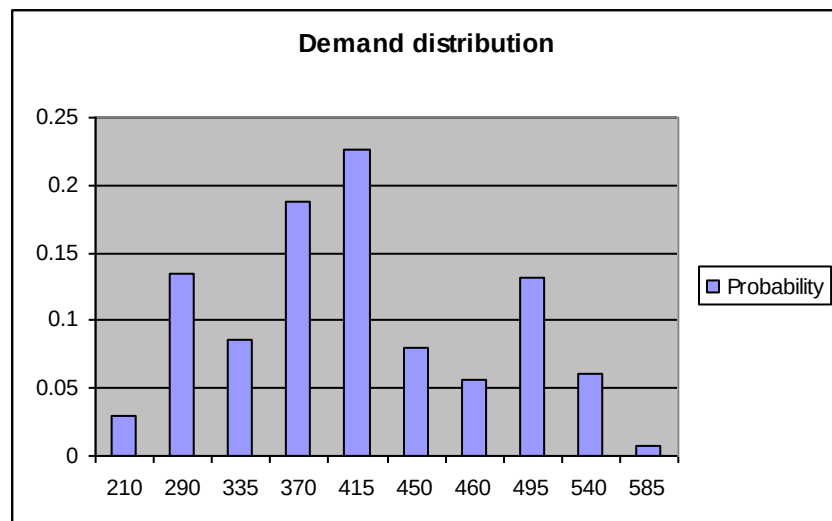


Figure 7. Distribution of the scenarios

The demand parameter D of our problem becomes therefore a vector $D[s]$, where s represents the scenarios, with $s = 1..10$; we also introduce a vector $Prob[s]$, which represents the probabilities associated with each scenario.

Formulation

The Scenario generation section illustrates how the company models the uncertainty associated with the demand for the newspaper. In our example, there are 10 scenarios for the demand. The stochastic programming version of the Informer model requires therefore the definition of the scenario dimension. This can be done with the following declaration:

```
scenarioset Scen;
```

We have shown that the demand parameter D is now a (random) vector indexed over the scenario index. The declaration of D is removed from the *DATA* section. In *SAMPL*, the random parameters of the problems are declared in the *RANDOM* section. Considering Table 6, vector D can be declared as follows:

```
random param D{Scen} ;
```

Random data can be also read from database, as any other data vector in *AMPL*. From Table 6 we also obtain the probabilities associated with the scenarios. We declare a probability vector $Prob[s]$ as follows:

```
probability param P{Scen};
```

and assign to it the values as we would do to any *AMPL* param:

```
param P :=  
1  0.03  
2  0.134  
3  0.086  
4  0.188  
5  0.226  
6  0.08  
7  0.056  
8  0.132  
9  0.06  
10 0.08;
```

The Informers model is a two stage recourse model. The scenario tree for a two stage can be defined very easily using the extended *AMPL* constructs provided by *SAMPL*:

```
tree theTree:= twostage{2};
```

For more information about the declaration of the tree structure associated with a stochastic programming model, see the Tree section in the language reference.

To summarise, the stochastic programming version of the Informer model is formulated as follows:

```

set time;
scenario set Scen;

tree theTree:= twostage{2};

param P := 0.9;
param C := 0.81;
param M := 1000;

random param D{Scen} ;
probability param P{Scen} := 1/card(Scen);

var x{t in time: t=1}>=0;
var h{t in time: t=2,Scen}>=0;
var e{t in time: t=2,Scen}>=0;

maximize profit: sum{t in time:t =1} (x[t]*(P-C)) -sum{t in time:
t=2} (h[t]*(P-C) + P*e[t]);

subject to

Limit{t in time: t=1}: x[t]<=M;
Balance{t in time: t=2,s in Scen}: x[t-1]+h[t] - e[t] = D[s];

```

Table 7. The Informer model formulated in MPL/SAMPL.

Newsboy problem investigation with SAMPL

The following steps explain the implementation and solution of the above stochastic model using SAMPL:

Start SAMPL and Create a New Model.

Start the SAMPL application, if you have not already started it, and then choose New from the File menu to create a new empty model file. Finally, choose Save As from the File menu and save the file as informerSP.mod.

Enter the model formulation for the stochastic Informer model.

You are now ready to enter the model into SAMPL/SPInE. The model editor in SAMPL is a standard text editor which allows you to enter the model and perform various editing operations on the model text. In the model editor, enter the formulation of Table 7.

Check the Syntax of the Model.

After you have entered the formulation in the model editor, you can check the model for syntax errors. To check the syntax of a stochastic programming model, choose *Check Syntax* from the *Stochastic*. If there are no errors found, SAMPL/SPInE will respond with a message stating that the syntax of the model is correct. If there is an error in the model SAMPL/SPInE will display the Error Message window.

Solve the Model.

The next step is to solve the stochastic Informer model. Stochastic models are solved using the stochastic solver embedded in SAMPL. To solve the informer SP model, choose *Solve SAMPL* from the *Stochastic* menu. The solver can produce the solutions to the Expected Value, Wait and See and Here and Now problems, relating to the same model. For more information about SAMPL solver's settings refer to the Solver Options section of this manual.

Analyse the results.

After solving the model, SAMPL creates one file for each solution type selected (EV, HN or WS). Also, SAMPL creates a standard SAMPL solution file, containing only the HN or EV solution. This includes among other things the

optimal value of the objective function, the activity and reduced costs for the variables, and slack and shadow prices for the constraints. This solution file is created with the same name as the model file but with the extension *.sol*. In our case the solution file will be named *Informer.sol*.

After you have solved the model you can display the standard SAMPL solution file in a view window by pressing the *View* button at the bottom of the Status Window. The SAMPL solution files, in our case *InformerSP_HN.sol*, *InformerSP_EV.sol* and *InformerSP_WS.sol* can be opened choosing the *Files* command from the *View* menu. Table 8 reports the contents of file *InformerSP_HN.sol*

SAMPL SOLUTION REPORT					

HERE AND NOW SOLUTION					
Objective value: 14.4828			Algorithm: BEND		
VARIABLES VECTOR: x					

t	scenario	Activity	Reduced Cost	Lower Bound	Upper
Bound					
1	1	335	0	0	1e+036
1	2	335	0	0	1e+036
1	3	335	0	0	1e+036
1	4	335	0	0	1e+036
1	5	335	0	0	1e+036
1	6	335	0	0	1e+036
1	7	335	0	0	1e+036
1	8	335	0	0	1e+036
1	9	335	0	0	1e+036
1	10	335	0	0	1e+036
VARIABLES VECTOR: h					

t	scenario	Activity	Reduced Cost	Lower Bound	Upper
Bound					
2	1	0	-0.99	0	1e+036
2	2	0	-0.99	0	1e+036
2	3	0	-0.99	0	1e+036
2	4	35	0	0	1e+036
2	5	80	0	0	1e+036
2	6	115	0	0	1e+036
2	7	125	0	0	1e+036
2	8	160	0	0	1e+036
2	9	205	0	0	1e+036
2	10	250	0	0	1e+036
VARIABLES VECTOR: e					

t	scenario	Activity	Reduced Cost	Lower Bound	Upper
Bound					
2	1	125	0	0	1e+036
2	2	45	0	0	1e+036

2	3	1.13686837722e-0	0	1e+036
2	4	0	-0.99	1e+036
2	5	0	-0.99	1e+036
2	6	0	-0.99	1e+036
2	7	0	-0.99	1e+036
2	8	0	-0.99	1e+036
2	9	0	-0.99	1e+036
2	10	0	-0.99	1e+036
CONSTRAINTS VECTOR: Limit				

t	scenario	Activity	Shadow Price	RHS
1	1	1.43954378222e-335	-1e+036	1000
1	2	1.43954378222e-335	-1e+036	1000
1	3	1.43954378222e-335	-1e+036	1000
1	4	1.43954378222e-335	-1e+036	1000
1	5	1.43954378222e-335	-1e+036	1000
1	6	1.43954378222e-335	-1e+036	1000
1	7	1.43954378222e-335	-1e+036	1000
1	8	1.43954378222e-335	-1e+036	1000
1	9	1.43954378222e-335	-1e+036	1000
1	10	1.43954378222e-335	-1e+036	1000
CONSTRAINTS VECTOR: Balance				

t	scenario	Activity	Shadow Price	RHS
2	1	-0.9	210	210
2	2	-0.9	290	290
2	3	-0.9	335	335
2	4	0.09	370	370
2	5	0.09	415	415
2	6	0.09	450	450
2	7	0.09	460	460
2	8	0.09	495	495
2	9	0.09	540	540
2	10	0.09	585	585

Table 8. Here and Now solutions of the Informer SP model.

8. Stochastic Extensions to AMPL: reference

8.1 Introduction

The AMPL language extensions for stochastic programming provided by SAMPL/SPInE enable the user to define stochastic programming models in a simple and concise way. The syntax of the extensions follows that of the AMPL language. With reference to the *Definition* and *Model Parts* that form an AMPL model file, a new *Stochastic Part* is introduced, which contains a number of sections identified by new keywords. The current extensions support the definition of scenario based recourse problems, both two-stage and multistage. In addition, chance constrained problems are easily accommodated. Future versions are expected to support also distribution based recourse problems.

8.2 Stages

This section allows the modeller to define the grouping of the decision variables and constraints into stages. The staging is achieved by exploiting definition of *suffixes*. A suffix can be considered as a generic property of a variable or constraint, and can be used for our purpose to declare the stage which a variable belongs to. The stage of the constraints is determined by the stage of the variables which appear in it. The highest stage of any of such variables is the stage of the constraint.

The syntax for the assignment of a stage number to a variable is very similar to that of AMPL for other suffixes, but makes use of a predefined suffix called *stage*:

```
suffix stage IN;  
  
let indexingopt name.stage := expr;
```

Alternatively, AMPL enables the suffix to be given in the variable declarations:

```
var name aliasopt indexingopt attributesopt, suffix stage  
expr;
```

8.3 Scenario

In scenario-based recourse problems, the uncertainty represented by the random parameters introduces a new dimension, identified by the scenario set. This set needs to be explicitly identified, because the random parameters are indexed over it. The syntax used for the declaration of the scenario set follows the syntax of AMPL for sets, but uses *scenario* instead of *set* in the declaration:

scenario *name alias_{opt} indexing_{opt} attribs_{opt} ;*

Considering the example model given in section **Error! Reference source not found.**, the scenario set is declared as:

```
param NS:=8;
...
#stochastic framework
...
scenario Sc:=1..NS;
...
```

There are certain conditions which have to be satisfied by S depending on the scenarios tree structure. These are formulated in the section defining the *TREE* keyword.

8.4 Probabilities

The probability section enables the declaration of the probability distribution for the scenarios. The values of the weights can be retrieved from a file or explicitly given in the model declaration itself. The cardinality of the probability vector is obviously S (the number of scenarios). The syntax is the following:

probability *param_{opt} name alias_{opt} indexing_{opt} attributes_{opt} ;*

These values represent a discrete probability distribution and need to satisfy the following:

$$0 \leq p_s \leq 1 \quad s = 1..S$$

$$\sum_{s=1}^S p_s = 1$$

An example of the *PROBABILITIES* section looks as follows:

```
...
scenario Sc:= 1..NS;
probability param Pr{Sc}:=1/card(Sc);
...
```

8.5 Random Data

The random parameters of the model have to be explicitly identified and are treated differently from the deterministic data. Every random parameter has to be indexed over the scenario dimension, which links the data vector to the scenario tree structure.

random param *name indexing attributes_{opt} ;*

Scenario data can be represented in the form of a 2-dimensional matrix (tree matrix). The matrix forms a grid where the columns represent time periods and the rows represent scenarios.

Each entry (t,s) of the matrix represents the realisation of the random parameter at time period t under scenario s . An entry can be either a scalar or a vector.

Let's consider a 3 time period horizon and random parameter p , which takes the (known) value 10 in the first time period. Let us consider that 2 realisation of the random parameter can be observed at each time period $t=2..3$, as in Figure 8:

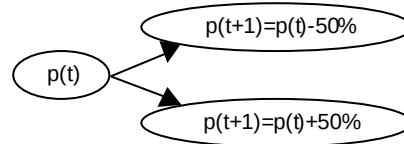


Figure 8. Binomial process.

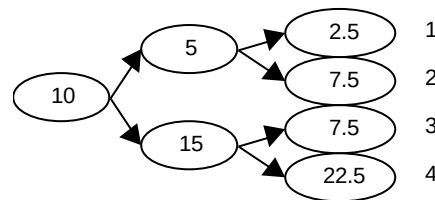


Figure 9. Scenarios example.

This rule defines a simple scenario generator. The resulting scenario tree is shown in Figure 9. The matrix representing the data for this scenario tree is reported in the following table:

t=1	t=2	T=3	Scenario
10	5	2.5	1
10	5	7.5	2
10	15	7.5	3
10	15	22.5	4

The data for the random parameter $p[T,S]$ are expressed as follows:

The (sparse) matrix representing the data for this scenario tree is shown in

Table 9:

t=1	t=2	t=3	
10	5	2.5	s=1
		7.5	s=2
	15	7.5	s=3
		22.5	s=4

Table 9.Compact scenario data.

Such matrix can be represented in SAMPL in a row-wise fashion as:

```
#model file

scenarioset scen = 1..4;

random param dem{t,scen};
...
#data file

random param dem:=
1 1      10
2 1      5
2 3      15
3 1      2.5
3 2      7.5
3 3      7.5
3 4      22.5;
```

Although the data format here illustrated avoids any possible redundancy, it often happens that the scenario data are provided in what we call expanded form. This can be thought as the tree matrix above, where all entries are given. The expanded matrix relative to the example previously investigated is shown in

Table 10:

t=1	t=2	t=3	
10	5	2.5	s=1
		7.5	s=2
	15	7.5	s=3
		22.5	s=4

Table 10. Expanded scenario data.

The data for the random parameter $\text{dem}\{T,S\}$ are expressed in tabular form as follows:

```
#data file

random param dem (tr):=
      1      2      3
1  10  5  2.5
2  10  5  7.5
3  10  15  7.5
4  10  15  22.5;
```

8.6 Chance constraints

Probabilistic or chance constraints are characterised by randomness in some of the coefficients and by a level β which indicates the probability of satisfying the constraint. In a scenario-based problem a chance constraint is allowed to be violated in some of the scenarios. Sum of probabilities of violated scenarios is bounded by the reliability level β associated with the constraint. Since the reliability parameter represents a probability it should be in the range $[0, 1]$.

Chance constraints are defined using the following syntax:

```
subject to name indexingopt :
    chance-constraint-expression ;

chance-constraint-expression:
    probability { scenario-index :
        basic-constraint-expression } rel-op cexpr
    cexpr rel-op probability { scenario-index :
        basic-constraint-expression }
```

```

basic-constraint-expression:
    expr rel-op expr
    cexpr <= expr <= cexpr
    cexpr >= expr >= cexpr

```

```

rel-op: = <= >=

```

```

scenario-index:
    dummy-member in scenarioset-name

```

The *expr* construct denotes an arithmetic expression while *cexpr* denotes a constant expression, one that may not contain variables. The scenario index consists of a scenario set name preceded by the keyword **in** and a dummy member the scope of which covers the basic constraint expression.

Consider the definition of the following deterministic constraint in AMPL

```

subject to SatisfyDemand{p in Prod}:
    Produce[p] >= Demand[p];

```

Assuming that demand is a random parameter and defining reliability parameter this constraint can be reformulated as a chance constraint

```

param Reliability = 0.6;
subject to SatisfyDemand {p in Prod}:
    probability{s in Scen: Produce[p,s] >= Demand[p,s]}
        >= Reliability;

```

8.7 Integrated chance constraints

Integrated chance constraints (ICC) were introduced by Klein Haneveld [18] as a quantitative alternative to chance constraints. Instead of bounding the probability of violating the constraint ICC bounds the expectation of a shortfall or a surplus that is generated as a result of constraint violation. This bound is denoted by the parameter β associated with each individual integrated chance constraint. It should be non-negative but unlike the reliability parameter of chance constraints it can be greater than 1.

Integrated chance constraints are defined using the following syntax:

```

subject to name indexingopt : icc-expression ;

```

```

icc-expression:
    expectation { scenario-index }
        ( expr less expr ) rel-op cexpr
    cexpr rel-op expectation { scenario-index }
        ( expr less expr )

```

```

rel-op: = <= >=

```

```

scenario-index:
    dummy-member in scenarioset-name

```

The *expr* construct denotes an arithmetic expression while *cexpr* denotes a constant expression, one that may not contain variables. The scenario index consists of a scenario set name preceded by the keyword **in** and a dummy member the scope of which covers the **less**-expression in brackets but not *cexpr*. In AMPL the expression (a **less** b) is equivalent to **max**{a – b, 0}, so it can be viewed as an amount of violation of the constraint a <= b.

Consider the definition of the following deterministic constraint in AMPL

```

subject to SatisfyDemand{p in Prod}:
    Produce[p] >= Demand[p];

```

Assuming that the demand is a random parameter and defining the parameter *MaxExpShortfall* this constraint can be reformulated as a chance constraint

```

param MaxExpShortfall = 100;
subject to SatisfyDemand{p in Prod}:
    expectation{s in Scen} (Demand[p,s] less Produce[p,s])
        <= MaxExpShortfall;

```

8.8 Scenario Tree

This section is of key importance, as it provides the modelling system with the information related to the scenario tree structure. In a scenario-based problem, the path can represent a scenario from the root node of this tree to one of the leaves. Depending on the process that drives the scenario generation, different ways of specifying this structure are allowed. It can be defined in the model itself, it can be provided externally by the scenario generator, or it can be retrieved in an automatic fashion from the scenario data.

tree

A tree is described in terms of time stages, as opposed to time periods. SAMPL provides alternative ways of defining the tree structure. The syntax is as follows:

```

tree name:=opt tree_declaration ;

```

where <tree_declaration> one of:

```

bundle_list |
tlist |
nway{n}|
multibranch{n1, n2, ..., nST}|
binary |
twostage {ns}opt ;

```

bundles

A compact representation of non standard trees can be obtained if one basic assumption is true:

Scenarios are indexed in an order that ensures complete separation of all nested sub-trees (i.e. the scenario paths never cross one another)

A <bundle_list> is defined as:

```

bundle_list : bundles{Bundle-1, Bundle-2, ... Bundle-n};

```

where:

```

Bundle-x: (stagex, scenx);

```

Each node of the tree has an associated bundle, which consists of the time period in which the node lies, and a scenario number. The scenario number has to be equal to the minimum of the ordinal values associated to the scenarios which

pass through the same node. Figure 10 reports a scenario tree with non-standard structure. The bundles representation follows.

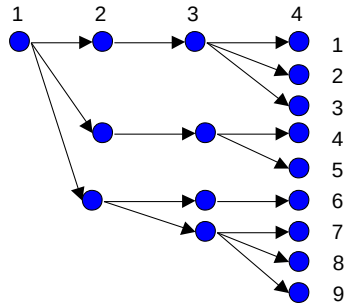


Figure 10. Asymmetric scenario tree.

```
...
tree theTree:=
bundles
{
(1,1),
(2,1), (2,4), (2,6),
(3,1), (3,4), (3,6), (3,7),
(4,1), (4,2), (4,3), (4,4), (4,5), (4,6), (4,7), (4,8), (4,9)
};
```

tlist

Recalling the concept of tree matrix illustrated in the section dedicated to the *random* keyword, a scenario tree can be represented as a list of S elements (*tlist*), whose values are represented by the stage numbers where that scenario branches from his father. A *tlist* can thus be constructed by considering the column number associated to the leftmost element of each row of the tree matrix. As an example, the *tlist* representing the scenario tree of figure 6 is the following:

```
tlist: tlist{n1, n2,... ns};
```

As an example, the *tlist* representing the scenario tree is set out below:

```
...
tree theTree:= tlist {1,4,4,2,4,2,3,4,4};
...
```

nway{n}

In many applications, however, the scenario tree shows a "standard" structure: this and the following keywords simplify the definition of trees with such property.

Defines a tree where a constant number n branches occur at each stage $\sigma=1..ST-1$ where ST is the number of stages as implied by the *STAGES* section. The total number of scenarios S of the problem has to satisfy the following equality:

$$S = n^{ST-1}$$

multibranch{n₁, n₂,...,n_{ST}}

Defines a tree where at each stage $\sigma=1..ST-1$ is associated a number of branches n_σ . The *NWAY* tree is therefore a subclass of the *MULTIBRANCH* tree, whereby

n_σ is constant. The total number of scenarios S of the problem has to satisfy the following equality:

$$S = \prod_{\sigma=1}^{ST-1} n_\sigma$$

binary

A binary tree is such that at each time stage, two possible outcomes of the random data can be observed. The total number of scenarios S of the problem has to satisfy the following equality:

$$S = 2^{ST-1}$$

twostage

If the *stages* section defines a two-stage aggregation or the model itself is two-stage, then the tree is simply formulated using the *twostage* keyword. This is equivalent to define an *nway*{ S } tree, where S is the number of scenarios as provided by the *scenarioset* section.

9. Tutorial (2): The Dakota problem

9.1 Problem statement

The following example was kindly provided by Julia Higle and Stein W. Wallace [5]:

The Dakota Furniture Company manufactures desks, tables, and chairs. A desk sells for \$60, a table sells for \$40, and a chair sells for \$10. The manufacture of each type of furniture requires lumber and two types of skilled labour: finishing and carpentry. The cost of each resource and the resource levels required for each item produced are given in Table 11 below.

Resource	Cost (\$)	Production Requirements		
		Desk	Table	Chair
Lumber (bd. ft.)	2	8	6	1
Finishing (hrs.)	4	4	2	1.5
Carpentry (hrs.)	5.2	2	1.5	0.5
Demand		150	125	300

Table 11. Data for the Dakota problem

The combined questions of how much of each item should be produced, and the level of resource required to meet this production can be addressed any number of ways. Perhaps the easiest method is a simple per-item profit analysis. A desk costs \$42.40 to produce and sells for \$60, for a net profit of \$17.60 per item. Similarly, a table costs \$27.80 to produce and sells for \$40, for a net profit of \$12.20 per item. That is, desks and tables are profitable. In the absence of any constraints on resource availability, as Dakota works toward profit maximization they should produce as many of these items as they can sell (i.e., 150 desks and 125 chairs). On the other hand, a chair costs \$10.60 to produce and sells for \$10.00, for a net loss of \$.60 per item. Based on the information provided, with a view toward profit maximization Dakota should decline to produce any chairs.

9.2 Formulation of the deterministic problem

This deterministic model can be formulated in AMPL/SAMPL as follows:

```

#SETS
set Prod;
set Resource;

#PARAMETERS
param Cost{Resource};
param ProdReq{Resource, Prod};
param Price{Prod};
param Budget;
param Demand{Prod};

#VARIABLES
var Acquire{Resource} >=0;
var Produce{Prod} >=0;

#OBJECTIVE
    maximize Profit: sum{p in Prod} (Produce[p] *
Price[p]) -
                                sum {r in Resource}
(Acquire[r] * Cost[r]);

#CONSTRAINTS
subject to
    c0{r in Resource}: Acquire[r]*Cost[r]<=Budget;
    c1{p in Prod}: Produce[p] <= Demand[p];
    c2{r in Resource}: Acquire[r] >=
                                sum{p in Prod} (Produce[p] *
ProdReq[r,p]);

```

Start SAMPL and Create a New Model.

Start the SAMPL application, if you have not already started it, then choose New from the File menu to create a new empty model file. Finally, choose Save As from the File menu and save the file as dakota.mod.

Enter the model formulation for the deterministic Dakota model.

You are now ready to enter the model into the SAMPL. The model editor in SAMPL is a standard text editor which allows you to enter the model and perform various editing operations on the model text.

Check the Syntax of the Model.

After you have entered the formulation in the model editor, you can check the model for syntax errors. If SAMPL finds a mistake in the formulation it will report it in the Error Message window showing the erroneous line in the model, along with a short explanation of the problem. The cursor is automatically positioned at the mistake in the model file, with the offending word highlighted. To check the syntax at the model choose Check Syntax from the Run menu. If there are no errors found SAMPL will respond with a message stating that the syntax of the model is correct. If there is an error in the model SAMPL will display the Error Message window.

Solve the Model.

The next step is to solve the Informer model. Solving the model involves several tasks for SAMPL/SPInE, including checking the syntax, parsing the model into memory, transferring the model to the solver, solving the model and then retrieving the solution from the solver and creating the solution file. All these tasks are done transparently to the user when he chooses the solve command from the menus. To solve the model follow these steps:

- c. Choose *Solve FortMP* from the Run menu or press the *Run Solve* button in the Toolbar.
- d. While solving the model the Status Window; appears providing you with information about the solution progress.

If everything goes well SAMPL/SPInE will display the message “*Optimal Solution Found*”. If there is an error message window with a syntax error please check the formulation you entered with the model detailed earlier in this session.

Viewing and Analysing the Solution.

After solving the model SAMPL/SPInE automatically creates a standard solution file containing various elements of the solution to the model. This includes among other things the optimal value of the objective function, the activity and reduced costs for the variables, and slack and shadow prices for the constraints. This solution file is created with the same name as the model file but with the extension *.sol*. In our case the solution file will be named *dakota.sol*.

After you have solved the model you can display the solution file in a view window by pressing the *View* button at the bottom of the Status Window. This will display the view window shown below.

The View Window stores the solution file in memory, allowing you to quickly browse through the solution using the scroll bars. A full listing of the solution file is shown below.

9.3 Stochastic Programming extension of Dakota

Suppose now that the demands for products are uncertain, but that “low”, “most likely”, and “high” values are available. In particular, suppose that the possible demand scenarios are given in Table 12.

Item	Low Value	Most Likely Value	High Value
Desks	50	150	250
Tables	20	110	250
Chairs	200	225	500
Probability	0.3	0.4	0.3

Table 12. Uncertain demand.

We will assume that the low values occur with probability $p_l = 0.3$, the most likely values occur with probability $p_m = 0.4$, and the high values will occur with probability $p_h = 0.3$. Notice that the set of possible demand scenarios and the corresponding probabilities form a distribution that can be used to describe the demand that Dakota might face in the future.

9.4 Model formulation (two stage recourse model)

Considering the stochastic constructs supported by SAMPL, the Dakota stochastic programming model can be implemented as follows:

To illustrate the use of the new constructs for stochastic programming described in the previous section, we modify the above deterministic model as follows:

```

scenarioset Scen:= 1..NS;           #declares Scen as the
"special" scenario set;
tree theTree:= twostage{NS};      #declares a two stage tree
with NS scenarios

random param d{Prod,Deal,Time,Scen}; #declares demand as random
parameter
probability param Pr{Scen}:=1/card(Scen); #declares the probability
of the scenarios

suffix stage IN;                  #assigns variables to stages

var x{Prod,Fact,Time,Scen}         >=0, suffix stage if t=1 then 1
else 2;
var y{Prod,Fact,Time,Scen}         >=0, suffix stage if t=1 then 1
else 2;
var z{Prod,Fact,Deal,Time,Scen}    >=0, suffix stage if t=1 then 1
else 2;
var w{Prod,Deal,Time,Scen}         >=0, suffix stage if t=1 then 1
else 2;

```

The set Scen is defined using the *scenario*set keyword, which identifies it as a special set. The *tree* keyword is used to define the structure of the scenario tree as a two-stage (fan) tree.

The parameter d is declared using the *random param* keyword, while the probability vector Pr is redefined as *probability param*. Finally, the variables are partitioned into different stages by adding of the suffix *stage* to their definition.

Table 13. Model formulation using SAMPL stochastic extension for AMPL.

9.5 Chance constrained problem in SAMPL

The chance-constrained version of a modified Dakota problem is also formulated using SAMPL. First we modify the problem by introducing a new second-stage variable *Sell* that represents the amount of product sold. Two new constraints *c3* and *c4* restrict it to be not greater than the demand and the production level. Objective is modified accordingly.

Let's now assume that in this model one of our goals is to satisfy the demand. To reduce risk of producing too much and suffering losses under the worst scenario we formulate the constraint as a chance constraint. In this small example problem which contains only 3 scenarios with probabilities 0.3, 0.4 and 0.3 the reliability level of 0.6 will allow the constraint to be violated at most in one scenario.

So the underlying deterministic model is revised in the following way:

1. The *Reliability* parameter which represents β of equation ((18)) is added.
2. The constraint *c1* is declared as a chance constraint in the stochastic framework.

The resulting model is set out below.

```

#SETS
set Prod;
set Resource;

#PARAMETERS
param Cost{Resource};
param ProdReq{Resource, Prod};
param Price{Prod};
param Budget;
param NS = 3;
param Reliability = 0.6;

#SCENARIOS
scenario set Scen = 1..NS;
tree ScenTree = twostage;

#RANDOM PARAMETERS
random param Demand{Prod, Scen};

#PROBABILITIES
probability P{Scen};

#VARIABLES
var Acquire{Resource} >= 0, suffix stage 1;
var Produce{Prod, Scen} >= 0, suffix stage 2;
var Sell{Prod, Scen} >= 0, suffix stage 2;

#OBJECTIVE
maximize Profit: sum{s in Scen} P[s] *
    (sum{p in Prod} Sell[p,s] * Price[p] -
    sum {r in Resource} Acquire[r] * Cost[r]);

#CONSTRAINTS
subject to c0{r in Resource}: Acquire[r] * Cost[r] <= Budget;
subject to c1{p in Prod}:
    probability{s in Scen: Produce[p,s] >= Demand[p,s]}
    >= Reliability;
subject to c2{r in Resource, s in Scen}: Acquire[r] >=
    sum{p in Prod} Produce[p,s] * ProdReq[r,p];
subject to c3{p in Prod, s in Scen}: Sell[p,s] <= Demand[p,s];
subject to c4{p in Prod, s in Scen}: Sell[p,s] <= Produce[p,s];

```

9.6 Problem with integrated chance constraints

While chance constraints are appropriate for many problems they are qualitative by nature meaning that only the fact that constraint is violated is taken into account not the actual amount by which it is violated. However, a larger violation is often disliked more than a smaller one. In this case integrated chance constraints (ICC's) can be more appropriate because they are based on a quantitative risk concept restricting the expected violation.

Another reason for using ICC's instead of chance constraints comes from the fact that chance constrained problems are non-convex in general making them difficult to solve. In order to solve chance constrained problems, FortSP reformulates them as MIP problems with the number of binary variables in them depending linearly on the number of scenarios. As a result only problems with relatively small number of chance constraints and scenarios are computationally tractable. On the other hand problems with ICC's can be solved efficiently using either deterministic equivalent or cutting-plane methods.

Let's reformulate the chance constraint from the problem of the previous section as an integrated chance constraint. To this end the *Reliability* parameter is replaced with the *MaxExpShortfall* parameter which now can take values greater than 1. To come up with the suitable value it is usually necessary to resolve a problem several times with different settings of this parameter. Then observing the resulting optimal values the modeller can choose an appropriate trade-off between the objective value and the expected violation according to his/her own preferences.

The reformulated problem is set out below.

```

#SETS
set Prod;
set Resource;

#PARAMETERS
param Cost{Resource};
param ProdReq{Resource, Prod};
param Price{Prod};
param Budget;
param NS = 3;
param MaxExpShortfall = 100;

#SCENARIOS
scenario set Scen = 1..NS;
tree ScenTree = twostage;

#RANDOM PARAMETERS
random param Demand{Prod, Scen};

#PROBABILITIES
probability P{Scen};

#VARIABLES
var Acquire{Resource} >= 0, suffix stage 1;
var Produce{Prod, Scen} >= 0, suffix stage 2;
var Sell{Prod, Scen} >= 0, suffix stage 2;

#OBJECTIVE
maximize Profit: sum{s in Scen} P[s] *
    (sum{p in Prod} Sell[p,s] * Price[p] -
    sum {r in Resource} Acquire[r] * Cost[r]);

#CONSTRAINTS
subject to c0{r in Resource}: Acquire[r] * Cost[r] <= Budget;
subject to c1{p in Prod}:
    expectation{s in Scen} (Demand[p,s] less Produce[p,s])
    <= MaxExpShortfall;
subject to c2{r in Resource, s in Scen}: Acquire[r] >=
    sum{p in Prod} Produce[p,s] * ProdReq[r,p];
subject to c3{p in Prod, s in Scen}: Sell[p,s] <= Demand[p,s];
subject to c4{p in Prod, s in Scen}: Sell[p,s] <= Produce[p,s];

```

9.7 Investigating the model using SAMPL

In this tutorial the Dakota model will be first implemented, then solved and the results exported to a MS Excel spreadsheet for further investigation.

Implementing the model

Start the AMPL application, if you have not already started it, and then choose New from the File menu to create a new empty model file. Finally, choose Save As from the File menu and save the file as DakotaSP.mod. You are now ready to enter the model into SAMPL/SPInE. The model editor in SAMPL/SPInE is a standard text editor which allows you to enter the model and perform various editing operations on the model text. In the model editor, enter the formulation of To illustrate the use of the new constructs for stochastic programming described in the previous section, we modify the above deterministic model as follows:

```

scenarioset Scen:= 1..NS;           #declares Scen as the
"special" scenario set;
tree theTree:= twostage{NS};       #declares a two stage tree
with NS scenarios

random param d{Prod,Deal,Time,Scen}; #declares demand as random
parameter
probability param Pr{Scen}:=1/card(Scen); #declares the probability
of the scenarios

suffix stage IN;                   #assigns variables to stages

var x{Prod,Fact,Time,Scen}          >=0, suffix stage if t=1 then 1
else 2;
var y{Prod,Fact,Time,Scen}          >=0, suffix stage if t=1 then 1
else 2;
var z{Prod,Fact,Deal,Time,Scen}     >=0, suffix stage if t=1 then 1
else 2;
var w{Prod,Deal,Time,Scen}          >=0, suffix stage if t=1 then 1
else 2;

```

The set *Scen* is defined using the *scenarioset* keyword, which identifies it as a special set. The *tree* keyword is used to define the structure of the scenario tree as a two-stage (fan) tree.

The parameter *d* is declared using the *random param* keyword, while the probability vector *Pr* is redefined as *probability param*. Finally, the variables are partitioned into different stages by adding of the suffix *stage* to their definition.

Table 13.

Check the syntax of the model.

After you have entered the formulation in the model editor, you can check the model for syntax errors. To check the syntax of a stochastic programming model, choose *Check Syntax* from the *Stochastic*. If there are no errors found, SAMPL/SPInE will respond with a message stating that the syntax of the model is correct. If there is an error in the model SPInE will display the Error Message window.

Solve the model

Set the solver controls.

The next step is to solve the stochastic Dakota model.

We are interested in the Expected Value, Here and Now and Wait and See solutions. Choose *Solver Options* from the *Stochastic* menu and tick the check boxes relating to these solution models (see Figure 11).

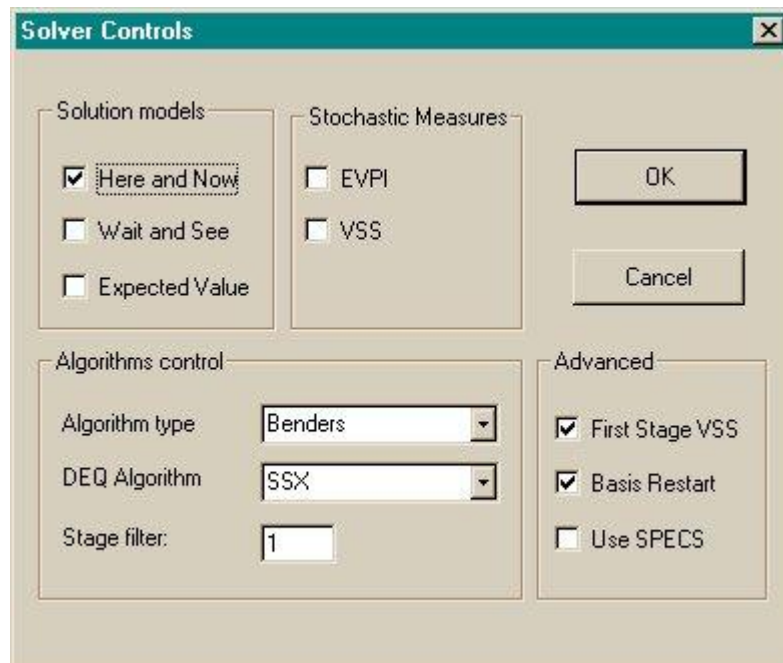


Figure 11. Setting the solver options for the Dakota SP model

Select *Benders* as the algorithm type for the solution of the *Here and Now* model. Also tick the *EVPI* and *VSS* stochastic measures, and the *First Stage VSS*. For more information about SAMPL solver's settings refer to the Solver Options section at the end of this manual.

Set the reporting options.

In order to create a solution report in Excel format, choose *Reporting Options* from the *Stochastic* menu. Tick the *Enable Database Output* checkbox. Select *Excel* from the *Database Type* combo box, and type *MyDakotaReport.xls* in the *Database File* text box, then click *OK* to confirm the settings (Figure 12).

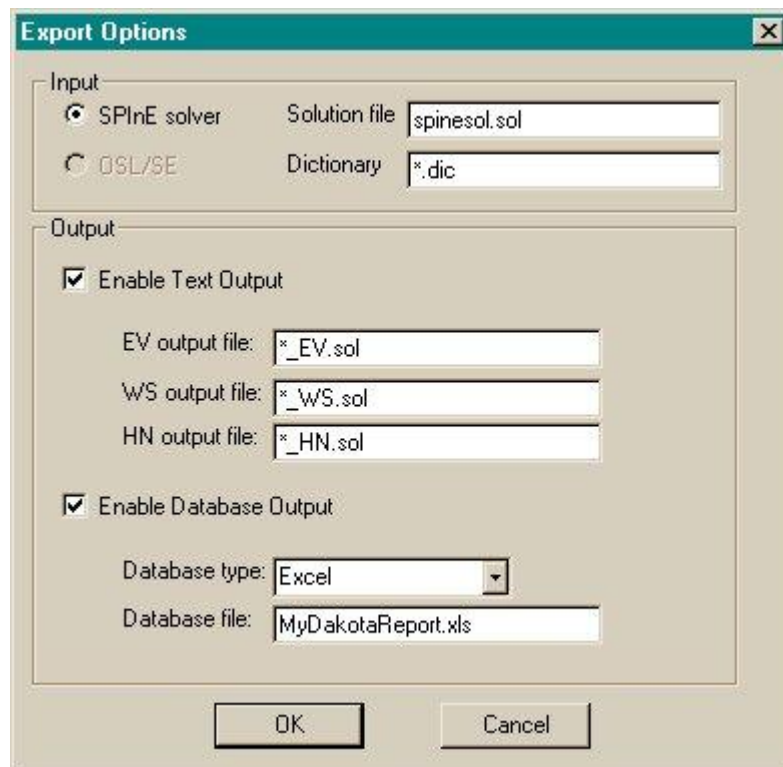


Figure 12. Excel Reporting for the Dakota problem.

Stochastic models are solved using the stochastic solver embedded in SAMPL. To solve the Dakota SP model, choose *Solve SAMPL* from the *Stochastic* menu. SAMPL will produce the solutions for the selected model families (EV, HN and WS), and will automatically report the results in the file *MyDakotaReport.xls*. The report will be saved in the same folder as the original *DakotaSP.mod* model. The solution report generated by SAMPL is shown in Figure 13.



10. Tutorial (3): Asset/Liability Management

10.1 Problem statement

The asset/liability management model can be stated as follows:

An investor faces the problem of creating a portfolio allocating a set of assets belonging to a universe I . Each assets class is characterised by a price P . The goal of the investor is to maximise the portfolio wealth at the end of a certain time horizon T . He needs to take into account future obligations (liabilities) L , and the fact that each trade has an associated transaction cost expressed by the fraction g . In each time period of the time horizon, and for each asset considered, the investor can decide:

- *The amount of assets to buy*
- *The amount of assets to sell*
- *The amount of assets to hold*

We can therefore identify the indices, the problem parameters and the decision variables as in the following tables:

Index	Notation	Description	Range
assets	i	assets classes	$i = 1 \dots I$; $I=10$
tp	t	time periods	$t = 1 \dots T$; $T=4$

Table 1. Problem dimensions.

Name	Notation	Description
price	P_{it}	Price of asset i at time period t
liabilities	L_t	Liability at time period t
initialholdings	H_{i0}	Initial composition of the portfolio
income	F_t	Funding in time period t
tr	g	Transaction cost as % of trade value

Table 2. Problem parameters

Name	Notation	Description
amounthold	H_{it}	Quantity of assets i to hold in time period t
amountsell	S_{it}	Quantity of assets i to sell in time period t
amountbuy	B_{it}	Quantity of assets i to buy in time period t

Table 3. Decision variables

10.2 Data modelling

In this deterministic version of the model, the investor computes the expected return for each asset by looking at the historical data and assuming that the returns follow a normal distribution. The values obtained are showing in the next table.

Time period	1	2	3	4	5	6	7	8	9	10
1	29.69	27.69	41.61	38.12	27.73	20.38	75.38	21.77	48.13	31.94
2	32.41	28.66	42.58	39.57	28.72	20.13	76.36	22.31	50.54	33.04
3	34.03	29.46	43.56	40.82	29.68	20.37	79.80	22.87	51.99	34.67
4	35.54	30.78	44.77	42.93	31.13	20.78	86.53	23.71	53.54	36.80

Table 4. Expected asset prices

The investor assumes that the value of the future liabilities is known with certainty and that there will be no funding in the future, but only an initial capital of £100,000.

Time period	income	liability
1	100000	0
2	0	1000
3	0	1200
4	0	1250

Table 5. Liabilities and funding

The portfolio is initially empty, therefore the initial holdings $H_{i,0}$ are 0 for each asset i , while the transaction cost is assumed to be $g = 2.5\%$ of the value of each trade.

10.3 Algebraic model

Asset holding constraints

During the planning horizon the portfolio is re-balanced at discrete points in time (beginning of each time period). The model buys the assets with the highest return expectation and sells the ones with poor performance. Moreover, transaction costs for buying and selling have been assigned. The *asset holding constraint* shows the evolution of the portfolio composition over time. It is divided into two parts. At time-period $t=1$ when the initial decision is taken the portfolio either already consists of a known asset mix or the holdings in the portfolio are zero. For time-periods $t>1$ the amount of each individual asset held

in the portfolio is associated to the holding amount for each asset during the previous time-period.

$$H_{it} = H_{i0} + B_{it} - S_{it} \quad t = 1, i = 1 \dots I$$

$$H_{it} = H_{it-1} + B_{it} - S_{it} \quad t = 2 \dots T, i = 1 \dots I$$

Fund balance constraints

Throughout the planning period cash inflows and cash outflows occur. The former is due to the assets selling or to profitable performance of the assets among with additional funding the investor's company might obtain. The later happens because payments and other liabilities of the company have to be fulfilled as well as because of the purchase of assets and the transaction costs associated with their trading (buying and selling). In other words, this constraint reflects the evolution of the cash balance of the investor over time.

$$(1-g) \sum_{i=1}^I P_{it} S_{it} - L_t + F_t = (1+g) \sum_{i=1}^I P_{it} B_{it} \quad t = 1 \dots T$$

The concept above is represented below

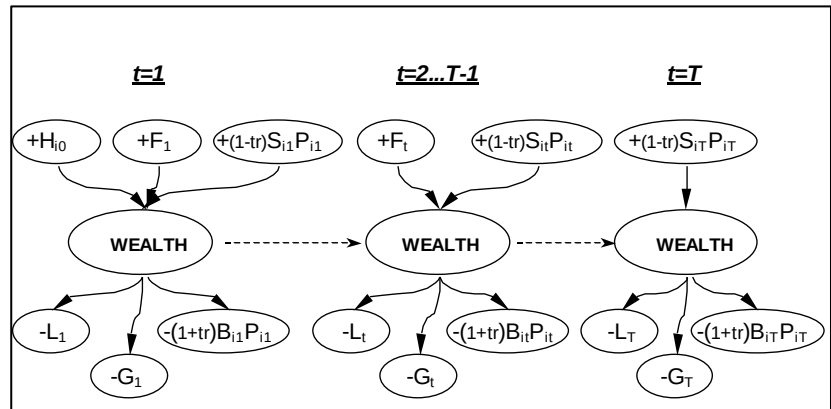


Figure 14. Cash Flow diagram.

Downside Risk constraint

Downside risk, as opposed to the mean variance framework, penalises only under-performance. The investor, according to this approach, is not interested in avoiding investment opportunities with very high levels of return but is only concerned in investments that will drive the portfolio to smaller returns. As a result of the non-parametric nature of the downside risk, financial derivatives such as option and future contracts can be added to the list of asset classes which the investor can include as constituents of his portfolio. A risk aversion parameter is introduced to calculate the trade off between risk and return.

$$\frac{A_t - \sum_{i=1}^I P_{it} H_{it}}{A_t} \leq R_t \quad t = 1, i = 1 \dots I$$

Objective function

The goal of the investor is to maximise the terminal wealth of the portfolio. This can be expressed as:

$$\max \sum_{i=1}^I P_{iT} H_{iT}$$

Note that if we set $t=1 \dots T$ the market value of the portfolio for each time-period is obtained.

10.4 Implementing the model

Overview

The formulation of a model using the SAMPL stochastic extension for AMPL can be split into two main steps:

- *Formulation of the underlying deterministic linear model*
- *Introduction of the Stochastic Information*

The underlying deterministic model

The linear algebraic model is the following (see lecture: ALM model: deterministic approach)

Asset holding constraints

$$H_{it} = H_{i0} + B_{it} - S_{it} \quad t = 1, i = 1 \dots I$$

$$H_{it} = H_{it-1} + B_{it} - S_{it} \quad t = 2 \dots T, i = 1 \dots I$$

Fund balance constraints:

$$(1-g) \sum_{i=1}^I P_{it} S_{it} - L_t + F_t = (1+g) \sum_{i=1}^I P_{it} B_{it} \quad t = 1 \dots T$$

Downside Risk Constraint:

$$\frac{A_t - \sum_{i=1}^I P_{it} H_{it}}{A_t} \leq R_t \quad t = 1, i = 1 \dots I$$

Objective function

$$\max \sum_{i=1}^I P_{iT} H_{iT}$$

AMPL formulation of the underlying deterministic model

This model can be represented using standard AMPL as follows:

```

#PARAMETERS: SCALARS
param NA:=10;
param NT:=2;
param tbuy := 1.025;
param tsell := 0.975;
param risklevel:=0.3;

#SETS
set assets := 1..NA;
set tp :=1..NT;

#PARAMETERS : VECTORS (read from database!)
param liabilities{tp};
param initialholdings{assets} := 0;
param income{tp};
param target{tp};
param price{assets, tp};

#VARIABLES
var    amounthold{t in tp,a in assets} >=0;
var    amountbuy{t in tp,a in assets} >=0;
var    amountsell{t in tp,a in assets} >=0;
var    marketvalue{t in tp} >=0 ;

#OBJECTIVE
maximize wealth : marketvalue[2];

#CONSTRAINTS
subject to

assetmarketvalue1:
    marketvalue[1]=sum{a in assets}
    initialholdings[a]*price[a,1];

assetmarketvalue2{t in 2..NT}:
    marketvalue[t] = sum{a in assets}
    amounthold[t,a]*price[a,t];

stockbalance1{a in assets}:
    amounthold[1,a]=initialholdings[a]+amountbuy[1,a]-
    amountsell[1,a];

stockbalance2{a in assets,t in 2..NT }:
    amounthold[t,a]=amounthold[t-1,a]+amountbuy[t,a]-
    amountsell[t,a];

fundbalance1{t in tp}:
    sum{a in assets} amountbuy[t,a]*price[a,t]*tbuy
    -sum{a in assets} amountsell[t,a]*price[a,t]*tsell=
    income[t]-liabilities[t];

```

10.5 Stochastic Programming Formulation

In order to study real world asset liability management models it is necessary to extend the deterministic case to a stochastic formulation in which the asset prices follow some stochastic process. A detailed explanation of how the random behaviour of asset prices is represented may be found in [3],[9]. In this example, however, we simply assume that the scenarios have been generated using an asset pricing model.

Scenario

The scenario index has to be introduced into the model, as the price is a random parameter indexed over this dimension:

```
scenarioset scen:=1..NS;
```

Time

The time index is extracted from the AMPL index section, and introduced into its own *time* section:

```
set tp :=1..NT;
```

Probabilities

The scenarios in our example follow a discrete uniform probability distribution. We can express this with the following:

```
probability param Prob{scen}:=1/360;
```

Tree

The scenarios tree considered for this problem is a simple two stage tree, where the random data paths become independent after the first time period. The *tree* section is therefore:

```
tree theTree:= multibranch{15,8,3};
```

Random Data

The only random parameter in our model is the price of the assets over time. The price data parameter is scenario-dependent, and this is reflected as follows:

```
random param price{tp,assets,scen};
```

Model formulation

To summarise, the representation of our two-stage ALM model is set out in the next table:

```
#PARAMETERS: SCALARS
param NT:=4;
param NA:=23;
param NS:=360;
param tbuy := 1.025;
param tsell := 0.975;
param risklevel:=0.3;

#SETS
set assets := 1..NA;
set tp :=1..NT;

#SCENARIO
scenarioset scen:=1..NS;

#PROBABILITIES
probability param Prob{scen}:=1/360;

#TREE
tree theTree:= multibranch{15,8,3};

#RANDOM PARAMETERS
random param price{tp,assets,scen};

#PARAMETERS : VECTORS (read from database!)
param liabilities{tp};
param initialholdings{assets} := 0;
param income{tp};
param target{tp};

#STAGES
suffix stage LOCAL;
```

```

#VARIABLES
var      amounthold{t in tp,a in assets,s in scen} >=0;#          ,
suffix stage t;
var      amountbuy{t in tp,a in assets,s in scen} >=0;# , suffix stage
t;
var      amountsell{t in tp,a in assets,s in scen} >=0;# , suffix
stage t;
var      marketvalue{t in tp,s in scen} >=0 ;#          , suffix stage
t;

#STAGING INFORMATION
#(ampl doesn't like "suffix stage t" in the var declarations
above!)

let {t in tp,a in assets,s in scen} amounthold[t,a,s].stage :=t;
let {t in tp,a in assets,s in scen} amountbuy[t,a,s].stage :=t;
let {t in tp,a in assets,s in scen} amountsell[t,a,s].stage :=t;
let {t in tp,s in scen} marketvalue[t,s].stage :=t;

#OBJECTIVE
maximize wealth : sum{s in scen} Prob[s]*marketvalue[4,s];

#CONSTRAINTS
subject to

assetmarketvalue1{s in scen}:
    marketvalue[1,s]=sum{a          in          assets}
initialholdings[a]*price[1,a,s];

assetmarketvalue2{t in 2..NT,s in scen}:
    marketvalue[t,s] = sum{a          in          assets}
amounthold[t,a,s]*price[t,a,s];

stockbalance1{a in assets,s in scen}:
    amounthold[1,a,s]=initialholdings[a]+amountbuy[1,a,s]-
amountsell[1,a,s];

stockbalance2{a in assets,t in 2..NT, s in scen}:
    amounthold[t,a,s]=amounthold[t-1,a,s]+amountbuy[t,a,s]-
amountsell[t,a,s];

fundbalance1{t in tp,s in scen}:
    sum{a in assets} amountbuy[t,a,s]*price[t,a,s]*tbuy
    -sum{a in assets} amountsell[t,a,s]*price[t,a,s]*tsell=
    income[t]-liabilities[t];

zeta{      t      in      2..NT,s      in      scen}:      target[t]-
marketvalue[t,s]<=risklevel*target[t];

```

View the scenario tree structure

The *View Tree* command in the SAMPL menu parses the model and displays its tree structure.

10.6 Generate the SMPS instance

The SAMPL/SPInE system allows the user to generate a compact representation of the problem in standard SMPS format.

The command *Generate SMPS* in the *Stochastic* menu uses the settings specified using the *Generator Options* Dialog Box to create the following files:

```

Alm16ts.dic
Alm16ts.tre

Alm16ts.cor
Alm16ts.tim

```

Alm16ts.sto

The last three represent the SMPS format of the problem instance. The file with extension *.tre* contains the tree structure of the model, while the file with extension *.dic* represents the mapping between the original algebraic model names and the names used in the SMPS files.

10.7 Solving the model

SAMPL's solver accepts in input a standard SMPS format, and it is capable of generating the three models EV, WS and HN associated to the problem and the relative solutions. The solver is also able of determining the stochastic indices EVPI and VSS.

The *Solver Options* command can be used to set specific controls for the solver.

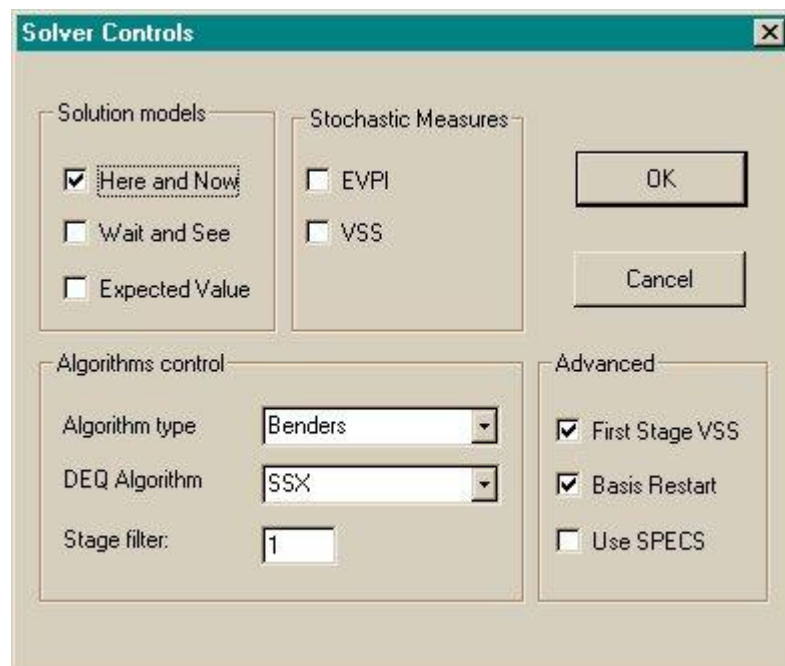


Figure 15. Solver options.

To run the solver, one can use the *Solve* or *Solve Current* commands. This will create, among others, a file called *SpineSol.sol*, which will contain the optimal decisions for the three EV, HN and WS.

10.8 Report the results

The *spinesol.sol* contains the solution of our problem, but the decision variables and the constraints are expressed in terms of positions within the problem matrix, and have to be mapped back to their original algebraic name, in order to be meaningful to the user. This task is done automatically by the SAMPL system. The results can be displayed using AMPL's view command. A separate file is created for each solution (EV, HN and WS).

HERE AND NOW SOLUTION

Objective value: 125019.074756 Algorithm: DETEQE

EVPI: 5.17738490109

VSS: INF

COLUMNS:

Column	scenario	Activity	Reduced Cost	Lower Bound	Upper Bound
C0	1	464576.074332	0	0	1e+035
C1	1	0	0	0	1e+035
C2	1	0	0	0	1e+035
C3	1	0	0	0	1e+035
C4	1	0	2.54120059082	0	1e+035
C5	1	0	0	0	1e+035
C6	1	0	2.89388765995	0	1e+035
C7	1	0	0	0	1e+035
C8	1	0	0.346543912663	0	1e+035
C9	1	0	0	0	1e+035
C10	1	464576.074332	0	0	1e+035
C11	1	0	0.631690595736	0	1e+035
C12	1	0	0.152144991046	0	1e+035
C13	1	0	0.251649099115	0	1e+035
C14	1	0	0.615641546048	0	1e+035
C15	1	0	0.239451821351	0	1e+035
C16	1	0	0.846105899574	0	1e+035
C17	1	0	0	0	1e+035
C18	1	0	0	0	1e+035
C19	1	0	0	0	1e+035
C20	1	0	0.01348120173830	0	1e+035
C21	1	0	0	0	1e+035
C22	1	0	0	0	1e+035
C23	1	0	0	0	1e+035
C24	1	0	0	0	1e+035
C25	1	0	0	0	1e+035
C26	1	0	0	0	1e+035
C27	1	0	0.342165739357	0	1e+035
C28	1	0	0.087306830305	0	1e+035
C29	1	0	0.043011453165	0	1e+035
C30	1	0	0	0	1e+035

ROWS:

Row	scenario	Activity	Reduced Cost	Lower Bound	Upper Bound
-----	----------	----------	--------------	-------------	-------------

Figure 16. Text solution reports.

Advanced options allow the user to export to MS Excel or MS Access Databases.

Microsoft Access

RESULTS Database

HN_wealth Table

tp	Scenario	Activity
2	2	92671.705363
3	2	106803.70595
4	2	127587.93811
2	3	95166.278793
3	3	86354.054790
4	3	96800
2	4	95166.278791
3	4	91393.180572
4	4	133989.59622
2	5	97657.647654
3	5	12556
4	5	1543
2	6	97657
3	6	11943
4	6	15137
2	7	96670
3	7	11000
4	7	1172
2	8	9471
3	8	10974
4	8	11699
2	9	12282
3	9	16451
4	9	17562
2	10	12282
3	10	15649
4	10	18129
2	11	12282
3	11	13173
4	11	16400
2	12	12282
3	12	13848
4	12	16855
2	13	112024.13953

Figure 17. Access solution report.

10.9 Analyse the results

Once the results have been exported to a database, the user can take advantage of the tools provided by the DBMS and perform advance analysis. As an example, we can create a graph of the final wealth values for the two-stage model ALM by opening the table *HN_wealth* in the database *results.mdb*. Using the MS Access command *Analyse it with Excel* under *Tools/Office Links*, we can open the table in a new Excel workbook, select the data values related to the 4th time period and create the graph as shown in figure 9:

This is only one of the many tools which can be exploited by SAMPL for the solution analysis: in fact the user can link his/her own analyser to the environment, making SAMPL a flexible and versatile application.

11. Controls and Options Reference

11.1 SAMPL architecture overview

SAMPL integrates a number of subsystems. Each subsystems is controlled using a set of options which can be edited by advanced users in the spine control file. The default control file is called *spine.spo* and is found in the SAMPL installation directory.

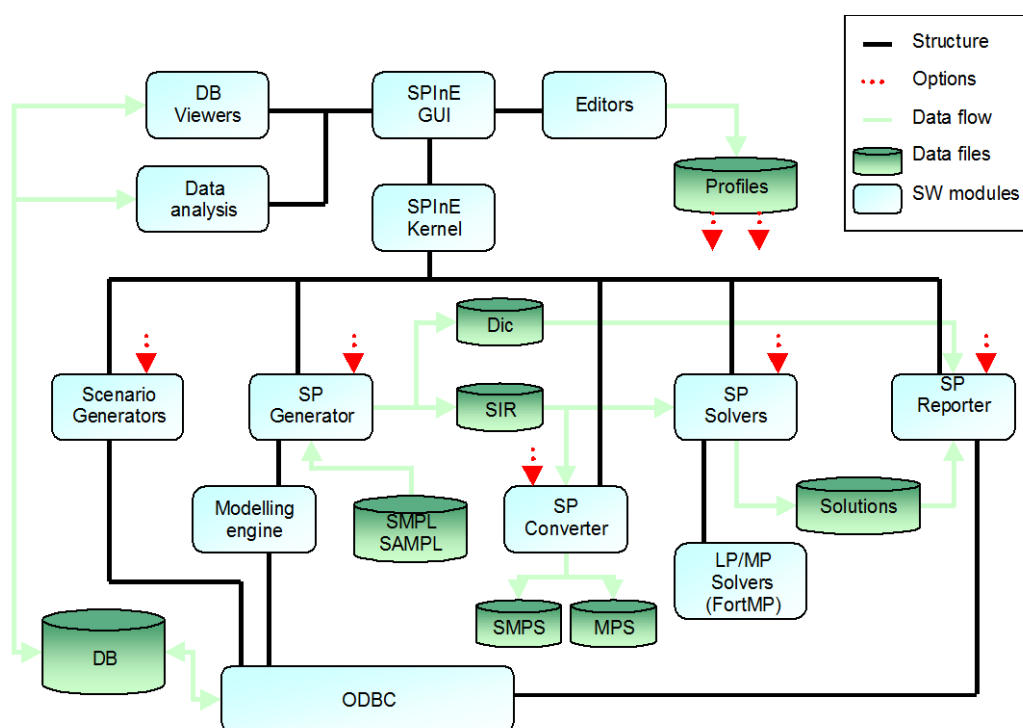


Figure 18. Software architecture of SAMPL.

The diagram in Figure 18 illustrates the architecture of SAMPL, and the interaction of the modules which together comprise the software environment. SAMPL is divided into three main subsystems, namely the Stochastic Programming Generator (SPG), the Stochastic Programming Solver (SPS), and the Stochastic Programming Reporter (SPR).

11.2 SP Generator Options (SPG)

The options for the generator of SMPS instances are set in the [SPG] section of the SAMPL control file.

Option	Type	Description	Default
AssumeConstantCore	Switch	This option is only used when StochasticTypeTechnology is on. However, models with matrices with different dimensions for different scenarios are not supported in this version of SAMPL.	On
CompactSmpS	Switch	Enables/Disables the generation of non-redundant SMPS format. Non-redundant SMPS might not be supported by all solvers.	Off
DeleteFilesMap	Switch	Switch indicating whether to delete intermediate MAP files.	On
DeleteFilesMpl	Switch	Switch indicating whether to delete intermediate AMPL files.	On
DeleteFilesMps	Switch	Switch indicating whether to delete intermediate MPS files.	On
DictionaryFile	Text	Specifies the output dictionary filename.	*.dic
Enginepath	Text	Indicates the full path of the modelling engine executable (only for AMPL)	""
EngineType	Option	Specifies the underlying modelling engine type, which can be one of: <MPL OPTIMAX AMPL>	SAMPL
ModelDb	Text	Specifies either the ODBC source for the model database (deterministic data), or the database filename. Not supported in this version.	""
ModelDbType	Option	<ODBC EXCEL ACCESS>. Not supported in this version.	ODBC

ModelFile	Text	Filename of the algebraic model.	""
NormaliseProbabilities	Switch	Enables/Disables the automatic rescaling of the scenario probabilities	Off
OutputFiles	Text	Generic name for all output files created by SPG.	""
ParseOnly	Switch	If set to ON, the SPG module will only parse the input model, retrieving the stochastic information, but output generation is not performed.	Off
PrepareFiles	Switch	This switch controls generation of intermediate MAP, AMPL and MPS files. This provides a rapid restart capability that can be used if the input data has not changed.	On
RandomDb	Text	Specifies either the ODBC source for the scenario database (random data), or the database filename.	""
RandomDbType	Option	Specifies the type of database for the scenario data: <ODBC EXCEL ACCESS>.	ODBC
ScenariosSubset	Value	Describes a subset of scenarios to be processed by SPG. If set to 0 or omitted, the whole scenario tree is processed.	0
ShowMplStatusWindow	Switch	Enables/Disables the display of AMPL' s status window.	On
SirFile	Text	Specifies the output SIR filename	*.sir
SmpsFiles	Text	Specifies a generic filename for the SMPS output files. Extensions 'COR', 'STO' and 'TIM' are added for the actual filenames.	*
StochasticInfoFile	Text	Specifies the output filename for the Stochastic Information. This feature is not available in the current version of SAMPL	*.si
StochasticTypeBounds	Switch	Describes the model as having stochastic bounds	On

StochasticTypeCost	Switch	Describes the model as having stochastic COST elements	On
StochasticTypeRhs	Switch	Describes the model as having stochastic RHS elements	On
StochasticTypeTechnology	Switch	Describes the model as having stochastic technology elements (the matrix).	On
TreeFile	Text	Specifies the output filename (extension included) for the tree structure.	*.tre
UnixOutput	Switch	Enables SAMPL to produce SMPS files in Unix text format. This should never be used in conjunction with SAMPL's embedded solver.	Off
WorkingDirectory	Text	Directory path for temporary (scratch) files. Default is the current working directory.	""
WriteDictionary	Switch	Specifies whether to write dictionary output file.	On
WriteSir	Switch	Specifies whether to write SIR output file.	On
WriteSirAscii	Switch	Specifies whether to write ascii SIR output file.	Off
WriteSmgs	Switch	Specifies whether to write SMPS output files.	On
WriteStochasticInfo	Switch	Specifies whether to write Stochastic Information file. This feature is not available in the current version of SAMPL	Off
WriteTree	Switch	Specifies whether to write the a file containing the scenarios tree structure in TLIST form.	On

Table 14. SAMPL's SMPS Generator settings.

11.3 SP Solver Options (SPS).

The options for the SAMPL solver are set in the [SPS] section of the SAMPL control file.

Option	Type	Description	Default
BasisRestart	Switch	Applies only to the BENDERS algorithm, and states whether in a leaf node repeats are solved using SSX starting with the optimum basis from the previous run of that node.	On
CoreFile	Text	Actual file-name of the 'CORE' file when using SMPS-type input.	*.cor
DeleteTemporaryFiles	Switch	If ON, deletes all temporary files created by the SAMPL solver.	On
DEQAlgorithm	Option	<SSX IPM> specifying the algorithm to use when solving Deterministic Equivalent (HN) models – DETEQI or DETEQE.	SSX
FileSIR	Text	Actual file-name of the SIR-format input.	*.sir
FirstStageVSS	Switch	When ON this switch fixes only first-stage values when calculating the EEV.	Off
GenericFilename	Text	Specifies a generic stub file-name for input and output files (that is to say filename without any extension). A standard extension is added for the actual file names.	*
HNAAlgorithm	Option	< BEND DETEQI DETEQE> specifying the algorithm to be used for solving the Here and Now model.	BEND
InputType	Option	<SIR SMPS>, specifying the input format.	SMPS
LastStageOutput	Value	Highest stage-number for which decision-variables and constraints are to be output.	1

ModelEV	Switch	Specifies whether to solve the Here and Now model.	On
ModelHN	Switch	Specifies whether to solve the Here and Now model.	On
ModelWS	Switch	Specifies whether to solve the Wait and See model.	On
OptimisationDirection	Text	<MIN MAX> specifying the sense of optimisation.	Min
OutputEVPI	Switch	Specifies whether to calculate and output the EVPI.	On
OutputFile	Text	Actual file-name for optional explicit output. The generic filename is not used for this file – when OUTPUT_FILE is not specified explicit output is not created.	*.txt
OutputVSS	Switch	Specifies whether to calculate and output the VSS.	On
StochFile	Text	Actual file-name of the 'STOCH' file when using SMPS-type input.	*.sto
TimeFile	Text	Actual file-name of the 'TIME' file when using SMPS-type input.	*.tim
UseSpecs	Switch	Specifies whether to use an independently provided SPECS-file (fortmp.spc) when calling FortMp to solve a sub-problem. See Note (a).	Off
WorkingDirectory	Text	Name of the folder to which the current working directory is transferred when SPS is started.	""

Table 15. SAMPL Solver settings.

Note (a): A SPECS command-file with the name '*fortmp.spc*' may be used to apply refinements to solver options given above. The commands are to be divided into sections, where each section applies only to one type of solution as described in Table 16:

Section ID	Description
ALL	Section that applies to all calls to the solver – including CORE file input. If this section is used it must appear first in the SPECS file.
Input	Section for handling CORE file input in SMPS format.
DeqImna	Section for handling Deterministic Equivalent – Implicit NA solution.
DeqExna	Section for handling Deterministic Equivalent – Explicit NA solution.
ExpVal	Section for handling Expected Value solution.
Wsprob	Section for handling Wait and See scenario sub-problem solution.
BendRoot	Section for handling Benders root-node sub-problem solution.
BendNode	Section for handling Benders node sub-problem solutions other than root node and leaf nodes.
BendLeaf	Section for handling Benders leaf-node sub-problem solution when there is no available restart basis.
BenRleaf	Section for handling Benders leaf-node sub-problem solution when there is a restart basis available.

Table 16. SPECS sections.

The section ID is named in a ‘BEGIN’ line – e.g.

BEGIN (DeqExna)

Followed by commands for that section and terminated by:

END

See FortMP documentation [4] for description of the commands.

Calling the Solver Executable from Command Line

The SAMPL system provides a wrapper to the actual solver executable. SAMPL reads the solver controls as specified in the previous section and “translates” these settings into a solver option file. This option file is passed as an argument to the actual solver executable (SAI.exe) and it is deleted at the end of the solver execution (if DeleteTemporaryFiles is set to On).

Users can bypass the SAMPL wrapper and call the solver directly from command line using the following syntax:

```
SAI.exe <solver.opt>
```

where <solver.opt> is a text file containing some or all the options described below. Each option for the SP solver comprises a keyword followed by a ‘value’ that is not necessarily numeric. Values are of the following types:

Text	Usually a filename or directory path
Switch	This is either ‘ON’ or ‘OFF’

Option	A keyword
Value	An integer or real numeric value

Keywords may be given in uppercase or lowercase, and with or without the underlines used here as spacing.

Option Keywords	Type	Description
GENERIC_FILENAME	Text	Specifies a generic stub file-name for input and output files (that is to say filename without any extension). A standard extension is added for the actual file names. See Note (a)
SPS_WORKING_DIRECTORY	Text	Name of the folder to which the current working directory is transferred when SPS is started. Default is empty and no change is made. See note (a)
INPUT_TYPE	Option	<SIR SMPS>, specifying the input format. Default is SMPS.
CORE_FILE	Text	Actual file-name of the 'CORE' file when using SMPS-type input. Default is '<genfil>.cor', where 'genfil' is the generic filename. See note (a).
TIME_FILE	Text	Actual file-name of the 'TIME' file when using SMPS-type input. Default is '<genfil>.tim', where 'genfil' is the generic filename. See note (a).
STOCH_FILE	Text	Actual file-name of the 'STOCH' file when using SMPS-type input. Default is '<genfil>.sto', where 'genfil' is the generic filename. See note (a).
SIR_FILE	Text	Actual file-name of the SIR-format input. Default is '<genfil>.sir', where 'genfil' is the generic filename. See Note (a).
OUTPUT_FILE	Text	Actual file-name for optional explicit output. The generic filename is not used for this file – when OUTPUT_FILE is not specified explicit output is not created.
OPT_DIR	Text	<MIN MAX> specifying the sense of optimisation. Default is <MIN>
MODEL_HN	Switch	Specifies whether to solve the Here and Now model. Default is OFF. See notes (b) and (c).
MODEL_EV	Switch	Specifies whether to solve the Here and Now model. See Default is OFF. See note (c).
MODEL_WS	Switch	Specifies whether to solve the Wait and See model. Default is OFF. See note (b).
OUTPUT_EVPI	Switch	Specifies whether to calculate and output the EVPI. Default is OFF. See note (b)

OUTPUT_VSS	Switch	Specifies whether to calculate and output the VSS. Default is OFF. See note (c).
HN_ALGORITHM	Option	< BEND DETEQI DETEQE> specifying the algorithm to be used for solving the Here and Now model. Default is <BEND>.
DEQ_ALGORITHM	Option	<SSX IPM> specifying the algorithm to use when solving Deterministic Equivalent (HN) models – DETEQI or DETEQE. Default is <SSX>.
BASIS_RESTART	Switch	Applies only to the BENDERS algorithm, and states whether in a leaf node repeats are solved using SSX starting with the optimum basis from the previous run of that node. Default is ON.
VSS_FIX_FSTAGE	Switch	When ON this switch fixes only first-stage values when calculating the EEV. Default is OFF. See note (c).
LAST_STAGE_OUTPUT	Value	Highest stage-number for which decision-variables and constraints are to be output. Default is stage 1.
USE_FORTMP_SPECS	Switch	Specifies whether to use an independently provided SPECS-file (fortmp.spc) when calling FortMP to solve a sub-problem. Default is OFF. See Note (d).

Table 17. Command line Solver settings.

Note (a): Any filename that is not specified is supplied by the generic filename followed by a standard extension according to file type. When specified (e.g. by <CORE_FILE>, <TIME_FILE> etc) it must be given in full (with extension) except that the path may be omitted if located in the current working directory. (In previous versions the standard extension was always added but this is no longer the case). In the SAMPL environment a default generic filename <genfile> is provided, which is the data instance name within the current model. Outside the SAMPL environment the default is '*Model*'.

Note (b): '*OUTPUT_EVPI*' (expected value of perfect information) requires the solution of both HN and WS models. Switching ON this button forces both switches '*MODEL-HN*' and '*MODEL-WS*' to ON. EVPI is calculated as the absolute difference between the 'Wait-and-See' solution and the 'Here-and-Now' solution.

Note (c): '*OUTPUT_VSS*' (Value of stochastic information) requires the solution of both EV and HN models. Switching ON this button forces both switches '*MODEL-EV*' and '*MODEL-HN*' to ON. In order to calculate VSS we need to know the Expected value of the expected value solution (EEV). EEV is calculated by solving the expected value model, fixing the result so obtained in the wait-and-see models, and calculating the weighted objective value. Option '*VSS_FIX_FSTAGE*' can be used to restrict the fix that is performed to first stage variables only (although in theory this is not correct the theoretical result is often meaningless as a complete fix may be infeasible).

Note (d): A SPECS command-file with the name '*fortmp.spc*' may be used to apply refinements to solver options given above. The commands are to be divided into sections, where each section applies only to one type of solution as described in Table 16 of the previous section.

11.4 Reporting Options (SPR)

The options for the SAMPL reporting tool are set in the [SPR] section of the SAMPL control file.

Option	Type	Description	Default
DatabaseFile	Text	Defines the name of the database to which SAMPL will export the solution vectors. If a database with the same name exists, it will be overwritten.	*.mdb
DictionaryFile	Text	Defines the name of the dictionary file used to interpret the solver's output.	*.dic
ExportMPL	Switch	Enables SAMPL to load the solution vectors back into the AMPL modelling system. This allows the user to use AMPL for exporting the results to Database and creating solution reports. See note (a).	On
ExportToDatabase	Switch	Enables SAMPL to create database reports	Off
ExportToFile	Switch	Enables SAMPL to create text file reports. One text file will be created for each model solved (EV, WS and HN)	On
ExportZeroes	Switch	If set to Off, only decisions and constraints with non zero activity will be exported	On
NumericIndices	Switch	Assumes indices subscript to be numeric as opposed to text.	Off
OutputDbType	Option	<ACCESS EXCEL> specifies the type of solution database to be created.	ACCESS
OutputTextFileEV	Text	Defines the name of the text file which will contain the solutions to the EV problem. The file is created only if the EV solution have been computed	*_EV.sol
OutputTextFileHN	Text	Defines the name of the text file which will contain the solutions to the HN problem. The file is created only if the HN solution have been computed	*_HN.sol

OutputTextFileWS	Text	Defines the name of the text file which will contain the solutions to the WSproblem. The file is created only if the WS solution have been computed	*_WS.sol
ResultsFile	Text	Identifies the solution file produced by the solver. If using the SAMPL's solver (SAI.exe) this should be kept as by default.	spinesol.sol
SolverType	Option	<SAI OSL> Specifies the solver output type. Current version of SAMPL supports only SAI.	SAI
WorkingDirectory	Text	This is assumed to be the location of the current model, unless otherwise specified.	""

Table 18. SAMPL Reporting settings.

Note (a): When using the ExportMPL option, the following logic applies:
if the HN model has been solved, SAMPL will load into AMPL the solution vectors related to scenario number one.
if the EV model has been solved, SAMPL will load into AMPL the solution vectors for the expected value problem.
Only one of HN and EV is loaded into AMPL, and priority is always given to the HN solutions. WS solutions cannot be loaded into AMPL using the current version of SAMPL.

12. Stochastic Programming Theory and Background

12.1 Classification

Stochastic Programming problems can be classified as shown in Figure 19.

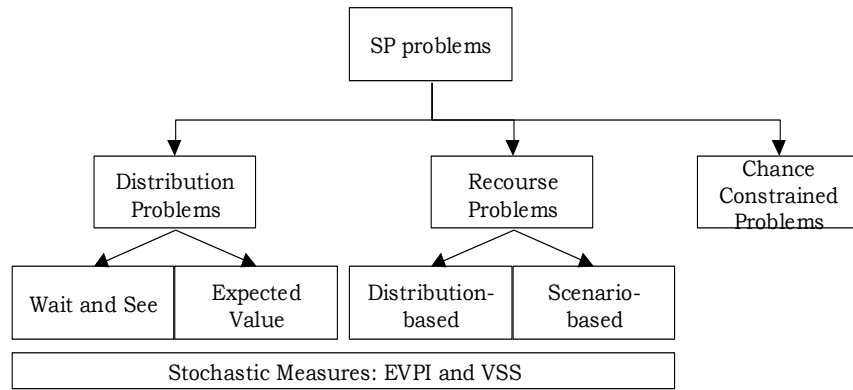


Figure 19 Taxonomy of SP problems.

We illustrate these classes by first considering the linear programming problem:

$$\begin{aligned}
 Z &= \min cx \\
 \text{subject to } & Ax = b \\
 & x \geq 0 \\
 \text{where } & A \in R^{m \times n}; c, x \in R^n; b \in R^m
 \end{aligned} \tag{1}$$

Let $(\Omega, \mathcal{F}, P)$ denote a (discrete) probability space where $\xi(\omega)$, $\omega \in \Omega$ denote the realizations of the uncertain parameters. Let us denote the realizations of A, b, c for a given event ω as:

$$\xi(\omega) \text{ or } \xi_\omega = (A, b, c)_\omega \tag{2}$$

The associated probabilities of these realizations are often denoted as $p(\xi(\omega))$ or $p_{\xi(\omega)}$. For notational convenience we denote these probabilities as $p(\omega)$.

The classes of stochastic models illustrated in Figure 19 are defined below.

12.2 Distribution Problems

The optimisation problems which provide the distribution of the objective function value for different realisations of the random parameters and also for the expected value of such parameters are broadly known as the distribution problems.

The Expected Value Problem

The Expected Value (EV) model is constructed by replacing the random parameters by their expected values. Such an EV model is thus a linear program, as the uncertainty is dealt with before it is introduced into the underlying linear optimisation model. It is common practice to formulate and solve the EV problem in order to gain some insight into the decision problem. Let the feasible regions corresponding to the problem stated in (1) and (2) be defined as:

$$F^\omega = \{x \mid Ax = b, x \geq 0\} \quad \text{for} \quad (A, b, c)_\omega \quad \text{or} \quad \xi(\omega) \quad (3)$$

We can reconsider (1) as an expected value or an average value problem where:

$$(\bar{A}, \bar{b}, \bar{c}) = \bar{\xi} = E[\xi(\omega)] = \sum_{\omega \in \Omega} p(\omega) \xi(\omega)$$

and the optimisation problem is defined as:

$$\begin{aligned} Z_{EV} &= \min \bar{c}x \\ \text{where} \\ x \in \bar{F} &\equiv \{x \mid \bar{A}x = \bar{b}\} \end{aligned} \quad (4)$$

Let x_{EV}^* denote an optimal solution to the above problem.

This solution can be evaluated for all possible realisations $\xi(\omega) \mid \omega \in \Omega$. We can thus determine the corresponding objective function values and compute what is called the expectation of the expected value solution:

$$Z_{EEV} = E[c(\omega)x_{EV}^*] \quad (5)$$

If for some $\omega \in \Omega$, $x_{EV}^* \notin F^\omega$, that is x_{EV}^* is not feasible for some realisation $\xi(\omega)$ of the random parameters, we set:

$$Z_{EEV} \rightarrow +\infty \quad (6)$$

Wait and See Problems

Wait and See (WS) problems assume that the decision-maker is somehow able to wait until the uncertainty is resolved before implementing the optimal decisions. This approach therefore relies upon perfect information about the future. Because of its very assumptions such a solution cannot be implemented and is known as the “passive approach”. Wait and see models are often used to analyse the probability distribution of the objective value, and consist of a family of LP models, each associated with an individual scenario. The corresponding problem is stated as:

$$\begin{aligned} Z(\omega) = \min & c(\omega)x \\ \text{subject to} & x \in F^\omega \end{aligned} \quad (7)$$

The expected value of the wait and see solutions is defined as:

$$Z_{WS} = E[Z(\omega)] = \sum_{\omega \in \Omega} Z(\omega) p(\omega) \quad (8)$$

12.3 Stochastic Programming Problems with Recourse

Stochastic Programming Problems with recourse are dynamic LP models characterised by uncertain future outcomes for some parameters. In general, Stochastic Programming problems can be formulated as follows:

$$\begin{aligned} Z_{HN} = \min & E[c(\omega)x] \\ \text{where} & x \in F \end{aligned} \quad (9)$$

$$\text{and} \quad F = \bigcap_{\omega \in \Omega} F^\omega \quad (10)$$

The optimal objective function value Z_{HN} denotes the minimum expected costs of the stochastic optimisation problem. The optimal solution $x^* \in F$ hedges against all possible events $\omega \in \Omega$ that may occur in the future.

The classical stochastic linear program with recourse makes the dynamic nature of SP explicit, by separating the model's decision variables into first stage strategic decisions which are taken facing future uncertainties and second stage recourse (corrective) actions, taken once the uncertainty is revealed. The formulation of the classical two-stage SP model with recourse is as follows:

$$\begin{aligned} Z = \min & cx + E_\omega Q(x, \omega) \\ \text{subject to} & Ax = b \\ & x \geq 0, \end{aligned} \quad (11)$$

where:

$$\begin{aligned}
Q(x, \omega) = & \min f(\omega)y(\omega) \\
\text{subject to } & D(\omega)y(\omega) = d(\omega) + B(\omega)x \\
& y(\omega) \geq 0. \\
& \omega \in \Omega
\end{aligned} \tag{12}$$

The matrix A and the vector b are known with certainty. The function $Q(x, \omega)$, referred to as the recourse function, is in turn defined by the linear program (12). The technology matrix $D(\omega)$, also known as the recourse matrix, the right-hand side $d(\omega)$, the inter-stage linking matrix $B(\omega)$, and the objective function coefficients $f(\omega)$ of this linear program are random. For a given realisation ω , the corresponding recourse action $y(\omega)$ is obtained by solving the problem set out in (12).

As the future unfolds in several sequential steps and subsequent recourse actions are taken, we deal with the generalisation of the two-stage recourse problem, known as multistage Stochastic Programming problem with recourse. A decision made in stage t should take into account all future realisations of the random parameters and such decisions only affect the remaining decisions in stages $t+1 \dots T$. In Stochastic Programming this concept is known as non-anticipativity. The general formulation of a multistage recourse problem is set out in equations (13) - (16) below:

$$Z_{HN} = \min_{x_1} \left\{ c_1 x_1 + E_{\xi_2} \left[\min_{x_2} c_2 x_2 + E_{\xi_3 | \xi_2} \left[\min_{x_3} c_3 x_3 + \dots + E_{\xi_T | \xi_{T-1} | \dots | \xi_2} \min_{x_T} c_T x_T \right] \right] \right\} \tag{13}$$

subject to:

$$\begin{aligned}
A_{11}x_1 &= b \\
A_{21}x_1 + A_{22}x_2 &= b \\
A_{31}x_1 + A_{32}x_2 + A_{33}x_3 &= b \\
&\vdots \\
A_{T1}x_1 + A_{T2}x_2 + A_{T3}x_3 + \dots + A_{TT}x_T &= b
\end{aligned} \tag{14}$$

$$\ell_t \leq x_t \leq u_t; \tag{15}$$

where: $t = 1, \dots, T$ represents the planning horizon and the vectors:

$$\xi_t = (b_t, c_t, A_{t1}, \dots, A_{tT}) \quad \forall t \in [2, \dots, T] \tag{16}$$

are random vectors on a probability space $(\Omega, \mathfrak{F}, P)$.

It is important to stress the difference between decision stages and model time periods. Although these coincide in many applications, a stage can be regarded in general as a time period where new information about the state of nature is provided, that is the realisation of the random vectors can be observed. The term “*Here and Now*” is often used to refer to recourse problem, reflecting the fact

that decisions are taken before perfect information on the states of nature is revealed.

Scenario based recourse problems

Let us reconsider the random parameter vector $\xi(\omega)$ introduced in (2) and used in the definition of the given class of models. In the discrete statement of the problem the event parameter takes the range of values $\omega = 1, \dots, |\Omega|$; there are associated random vector realisations $\xi(\omega)$ and probabilities $p(\omega)$ such that:

$$\sum_{\omega \in \Omega} p(\omega) = 1 \quad \text{and} \quad \Xi = \bigcup_{\omega \in \Omega} \xi(\omega) \quad (17)$$

In (17), Ξ is the set of all random vectors and is often called the *set of scenarios*.

For the multistage recourse problem (13) - (16), if the probability distribution of the random parameter vectors is discrete, the uncertainty defines a random structure in the form of an event tree, which represents the possible sequence of realisations (scenarios) over the time horizon (see Figure 20). When the event tree is explicitly given, we refer to the model as a *scenario based recourse problem*.

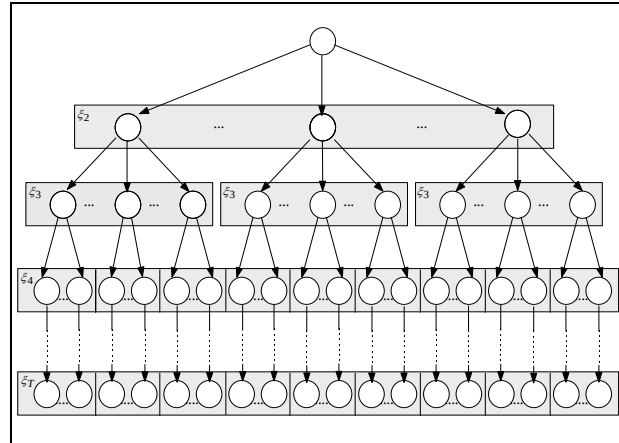


Figure 20. Event tree and scenarios

In the multistage problem (*scenario based*), the event tree serves two purposes:

- specify the model of randomness (the scenario generation) and
- define the algebraic model structure including hierarchal (or recursive) non anticipativity restrictions.

In general, individual scenarios are interpreted as leaf enumeration of the event tree (Messina and Mitra 1997).

Distribution based recourse problems

An event tree can be also implied by defining the probability distributions of the random parameters, in which case the model is called *distribution based recourse problem*. Gassmann and Ireland (Gassmann and Ireland 1996) expand this concept in their work. This second class of problems, however, introduces various difficulties in the model specification using algebraic modelling languages and in terms of the solution process, in particular when some of the random parameters are continuously distributed. An approximation can be achieved by adopting appropriate sampling procedures, whereby the distributions may be replaced by an event tree.

12.4 Chance-constrained problems

Another important class of Stochastic Programming models are the chance-constrained problems (CCP). These can be dynamic or static models where one or more constraints are probabilistic. The general formulation of a chance-constrained problem is

$$\begin{aligned} \min \quad & cx \\ \text{s.t.} \quad & A_0 x = b_0, \\ & P\{A_i x \geq h_i\} \geq \alpha_i, \quad i \in I, \end{aligned} \tag{18}$$

where α_i is a reliability level and $\xi_i = (A_i, h_i)$ is a random vector on the probability space $(\Omega, \mathcal{F}, P)$.

If the A_i is a row vector, i -th constraint is called individual chance constraint. If A_i is an $r \times c$ matrix with $r > 1$, then i -th constraint is referred to as a joint chance constraint.

12.5 Integrated chance constraints

Individual integrated chance constraints are defined in [18] as

$$E_{\xi}[\eta_i(x, \xi)^-] \leq \beta_i, \beta_i \geq 0, \tag{19}$$

where β_i represents the upper bound on the expected shortfall, $\eta_i(x, \xi)^- = \max\{0, \eta_i(x, \xi)\}$, $\eta_i(x, \xi) = A_i(\xi)x - h(\xi)$ and ξ is the underlying random vector on the probability space $(\Omega, \mathcal{F}, P)$.

Joint integrated chance constraint can be formulated as follows:

$$E_{\xi}[\max_{i \in I} \eta_i(x, \xi)^-] \leq \beta, \beta \geq 0. \tag{20}$$

12.6 Stochastic Measures: EVPI and VSS

It can be shown that the three objective function values Z_{EEV} , Z_{HN} , Z_{WS} are connected by the following ordered relationship:

$$Z_{WS} \leq Z_{HN} \leq Z_{EEV} \tag{21}$$

The inequality:

$$Z_{HN} \leq Z_{EEV} \tag{22}$$

can be argued in the following way: any feasible solution of the average value approximation is already considered in the Here and Now model, therefore the optimal Here and Now objective must be better. The difference between these two solutions defines the *Value of the Stochastic Solution* (VSS):

$$VSS = Z_{EEV} - Z_{HN} \quad (23)$$

This is a measure of how much can be saved by implementing the (computational expensive) Here and Now solution as opposed to the deterministic expected value solution.

Another important index is represented by the *Expected Value of Perfect Information* (EVPI):

$$EVPI = Z_{HN} - Z_{WS} \quad (24)$$

This property of the stochastic optimisation problems is interpreted as the expected value of the amount the decision maker is willing to pay to have perfect information (i.e. knowledge) about the future scenarios. A relatively small EVPI indicates that better forecasts will not lead to much improvement; a relatively large EVPI means that incomplete information about the future may prove costly. In (Birge and Louveaux 1997) some useful bounds on the EVPI and VSS are discussed:

$$0 \leq EVPI \leq Z_{HN} - Z_{EV} \leq Z_{EEV} - Z_{EV} \quad (25)$$

$$0 \leq VSS \leq Z_{EEV} - Z_{EV} \quad (26)$$

These can help in estimating the relative benefit of implementing the costly Stochastic Programming solution, as opposed to approximate solutions obtained by processing the Expected Value LP problem.

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Appendix 1. SMPS data format

A1.1 Introduction

The SMPS format is an extension of the MPS (*Mathematical Programming System*) format for linear and integer programming. SMPS was designed to make it easy to convert existing deterministic linear programs into stochastic ones by adding information about the dynamic and stochastic structure. This is done using three text files, the core file, time file and stochastics file (or stoch file, for short). Each file consists of several sections, which must appear in predefined order. The first record of each section is a header record, which is followed by zero or more data records. Empty sections (containing no data) may be omitted. The records in each file are organized into fields according to the MPS record layout.

For a detailed description of the SMPS data standard, the reader can refer to the following web site, maintained by Prof. H. Gassmann:

<http://www.mgmt.dal.ca/sba/profs/hgassmann/SMPS2.htm>

A description of the MPS data standard developed by IBM can be found at:

<http://www6.software.ibm.com/sos/features/featur11.htm>

The following is an extract from the original document describing the SMPS format [1].

A1.2 SMPS standard

Consider a linear programming formulation of multi-stage problem.

$$\text{MIN} \quad c_1 x_1 + c_2 x_2 + \dots + c_T x_T \quad (1)$$

s.t.

$$A_1 x_1 = b_1$$

$$A_{21} x_1 + A_{22} x_2 = b_2$$

:

$$A_{T1} x_1 + A_{T2} x_2 + \dots + A_{TT} x_T = b_T$$

The stochastic formulation of (1) requires us to consider the following:

- The structure of the matrix is a typical feature of SP problems. Decisions of the prior period constrain the decision of the current period explicitly, however current period is affected only implicitly by the feasibility and cost of possible future (recourse) decisions.

- The stages t of the problem correspond to taking decisions after realisation of random outcomes.
- The random entries can be A_{it} ; c_i ; l_i ; u_i ; b_t .

Core File

First we regard the SP formulation as a purely deterministic problem and create an input file following the MPSX convention, ignoring (non-random) entries. This file will identify an objective vector c , upper and lower bounds u and l , a right hand side b , and a block lower triangular matrix A , all expressed in the usual column-row format.

The core file consists of sections introduced by header lines. Data lines follow the headers.

NAME	problem name				
ROWS					
N	OBJ				
L	ROW1				
E	ROW2				
.....					
COLUMNS	COL1	ROW1	value	ROW2	value
	COL1	ROW3	value	ROW4	value
	...				
	COL2	ROW1	value	ROW2	value
RHS	RHS	ROW1	value	ROW2	value
BOUNDS					
LO	BND	COL1	value		
	...				
RANGES					
	...				
ENDATA					

If an entry is random then the value filed should contain a non-zero number (which may or may not be meaningful). This number *must not be omitted* from the core file.

Time File

The time file contains the information needed to specify the dynamic structure of the problem. It indicates which rows and columns, that is the elements of the decision vector, are to be identified with which period.

TIME	problem name		
PERIODS	LP		
	COL1	ROW1	PERIOD1
	COL6	ROW3	PERIOD2
	COL8	ROW19	PERIOD3
ENDATA			

Stoch File

In the stoch file the distributions of the random variables are specified. SMPS format allows specification of three varieties of distributions :independent, blocks, and scenarios. Apart from distributions stoch file allows specifying chance constraints and integrated chance constraints in the CHANCE and ICC sections.

INDEPENDENT

In the independent representation the random entries are mutually independent. One can specify the random variables as taking discrete or by its distribution say, uniform, beta, gamma, normal and log-normal. The INDEP header line is repeated for each new distribution type; entries with the same type are listed

together following the appropriate header. The keyword in the second word field of the header identifies the distribution. The data lines indicate the entry by column and row in the first two name fields, and the distribution parameters are entered in the first and second numeric fields.

Discrete. For each discretely distributed entry, one must specify the values and corresponding probabilities. The first two name fields identify the entry, and the first two numeric fields are the value filed and probability filed respectively. The intervening third name field contains the name of the period in which the random variables is realised.

INDEP	DISCRETE			
COL1	ROW8	6.0	PERIOD2	0.5
COL1	ROW8	8.0	PERIOD2	0.5
RHS	ROW8	1.0	PERIOD2	0.1
RHS	ROW8	2.0	PERIOD2	0.5
RHS	ROW8	3.0	PERIOD2	0.4

Uniform. The endpoints of the interval are the only relevant parameters for uniformly distributed entries. These are entered into the first two numeric fields; and the third name field is blank.

INDEP	DISCRETE			
COL1	ROW8	8.0	PERIOD2	9.0

Normal. The normal distribution is pacified by mean μ and variance σ^2 in the first two numeric fields.

INDEP	DISCRETE			
COL1	ROW8	8.0	PERIOD2	9.0

Beta, Gamma, Lognormal. The standard beta on $[0,1]$, gamma on $[0,\infty)$, lognormal on $[0, \infty)$ are two-parameter families of distributions and may be handled in a similar fashion to the normal.

Subroutine. Some random entries may have distributions that are computed by subroutines, for example, empirical distributions which are discretely distributed but whose values may be randomly generated by user-supplied computer codes.

BLOCKS

Blocks may be regarded as mutually independent random vectors whose realisation is observed in a single fixed period. SMPS format supports three distribution types: discrete; subroutine, or linear transformation. Blocks with common distribution types are grouped in the same section under a header line.

Discrete. The “values” of the blocks are the vectors of values of the entries that make up the block, and to each value of a block there corresponds a probability. We need two sorts of data lines to describe a block. The first line, distinguished by a BL in the code field, gives the name of the block, the name of the period in which the block is realised, and the probability that block assumes a given vector value; the following lines identify the values assumed by the entries of the block.

BLOCKS		DISCRETE	
BL	BLOCK1	PERIOD2	0.5
	COL1	ROW6	83.0
	COL2	ROW8	1.2
BL	BLOCK1	PERIOD2	0.2
	COL2	ROW8	1.3
BL	BLOCK1	PERIOD2	0.3
	COL2	ROW6	84.0

One needs to record only those values that change.

Subroutine. The user accesses a subroutine to compute the distribution of the block consisting of the listed entries.

BLOCKS		SUB
BL	BLOCK1	PERIOD2
	COL1	ROW6
	COL2	ROW8
BL	BLOCK2	PERIOD2
	RHS	ROW6
	RHS	ROW8

Linear Transformation. These are blocks whose distribution is computed as a linear transformation of another random vector with independent components, that is,

$$v = Hu$$

where H is a matrix and v and u are random vectors. The vector v is the block whose distribution is desired; the vector u has independently distributed components of standard type, for example, normal. We first identify the block as in a subroutine case then the (marginal) distribution of each (independent) component of u followed immediately by the corresponding column of H.

BLOCKS		LINTR			
BL	VBLOCK	PERIOD2			
	COL1	ROW8			
	COL3	ROW6			
RV	U1	NORMAL	μ	blank	σ^2
	COL1	ROW8	h_{11}		
	COL3	ROW6	h_{21}		
RV	U2	UNIFORM	a	blank	b
	COL1	ROW8	h_{12}		
	COL3	ROW6	h_{22}		
RV	U3	CONSTANT			
	COL3	ROW6	C		

This example illustrates the file structure. In this case

$$\begin{aligned} \text{COL1/ROW8} &= h_{11} N(\mu, \sigma^2) + h_{12} U(a, b) \\ \text{COL3/ROW6} &= h_{21} N(\mu, \sigma^2) + h_{22} U(a, b) + C \end{aligned}$$

SCENARIOS

Scenarios correspond to the path in the event tree. Each path corresponds to a particular event in time. The probability of a scenario is the product of the conditional probability of the separate events. The nodes visited by the path correspond to certain values assumed by certain entries of the matrices in the core file. Thus a scenario is completely specified by a list of column/row names and values, and a probability value. Once a single given scenario is described, then other scenarios that branch from it may be described by indicating in which period the branch has occurred and then listing the subsequent column/row names and values.

There are two types of data lines. The first, signified by SC in the code field, gives the name of the scenario in the first name field, and its probability in the first numeric field; and then gives the name of the scenario from which the branch occurred and the name of the period in which the branch occurred - that is the first period in which the two scenarios *differ* - in the second name field and third name field, respectively. A scenario that originates in period one is indicated by ROOT in the name field. The next data lines give the column/row values assumed by the scenario.

SCENARIOS		DISCRETE		
SC	SCEN1	ROOT	.2	PERIOD1
	COL1	ROW2	1	
	COL2	ROW3	2.0	

	RHS	DEMD1	7.0	
	Z	COL3	3.6	
SC	SCEN2	SCEN1	.2	PERIOD3
	COL1	ROW2	2	
	COL2	ROW3	4.0	
	RHS	DEMD1	3.0	
	LO	COL5	2.6	
SC	SCEN3	SCEN1	.1	PERIOD3
	RHS	DEMD3	3.0	
SC	SCEN4	SCEN1	.1	PERIOD1
	COL4	ROW3	1.2	
	COL2	ROW2	24.0	
	RHS	DEMD2	13.0	
	UB	COL5	26	
SC	SCEN5	SCEN1	.2	PERIOD2
	COL4	ROW3	2	
	COL2	ROW2	12.0	
	RHS	DEMD2	3.0	
	UB	COL5	6.2	
SC	SCEN6	SCEN5	.1	PERIOD3
	COL2	ROW3	1	
	RHS	DEMD2	31.0	
	UB	COL5	2.5	
SC	SCEN7	SCEN5	.1	PERIOD3
	RHS	DEMD5	33.0	
	UB	COL5	5	

Appendix 2. A library of models in SAMPL

The SAMPL installation package contains a selection of sample SP recourse models taken from the literature. A separate document with the description of these models and their algebraic formulation is being prepared, and can be requested from OptiRisk Systems.

Table 19 summarises the set of models with a brief description, the type of random parameters in the model, and the size of the underlying core model. For each model, a set of instances is summarised in Table 20, together with the relating number of scenarios, the structure of the scenario tree and the size of the corresponding deterministic equivalent matrix.

Model	Description	Stochasticity	Rows	Cols	Nz
ALM	Asset/Liability Management model with downside risk constraints	Technology	99	276	621
CLO	Production and distribution model	RHS	84	156	384
FINA	Asset/Liability Management model with diversification constraints	Technology	42	81	195
DAKOTA	Production planning model	RHS, Bounds	251	473	1504
POWER	Simple power expansion model	RHS	9	12	33
NEWSBOY	Simple planning model	RHS, Cost	2	2	3

Table 19. Model summary.

Instance	Scenarios	Tree structure	DEQ Rows	DEQ Cols	DEQ Nz
ALM16ts	16	2 stage	1085	1968	4406
CLO125ts	125	2 stage	12732	19500	46884
CLO125ms	125	5 x 5 x 5	16692	19500	42264
DAKOTA	3	2 stage	27	18	60
FINA8ts	8	2 stage	427	648	1567
FINA8ms	8	2 x 2 x 2	557	648	1457
POWER	4	2 stage	39	51	131
NEWSBOY	10	2 stage	20	30	49

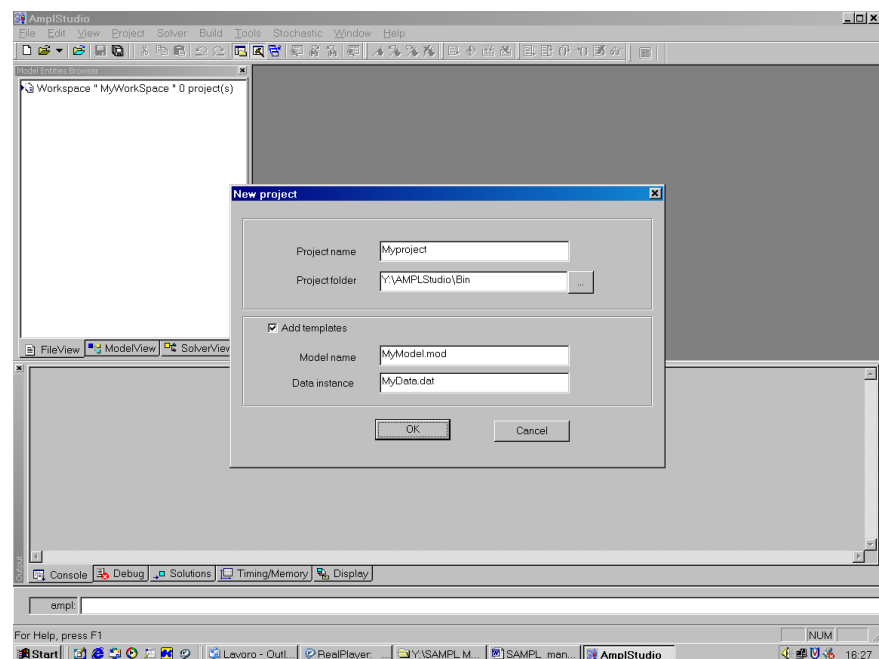
Table 20. Dimensions of the model instances.

Appendix 3. Model Creation and Investigation Steps Illustrated

The following steps explain the implementation and solution of the above stochastic model using SAMPL:

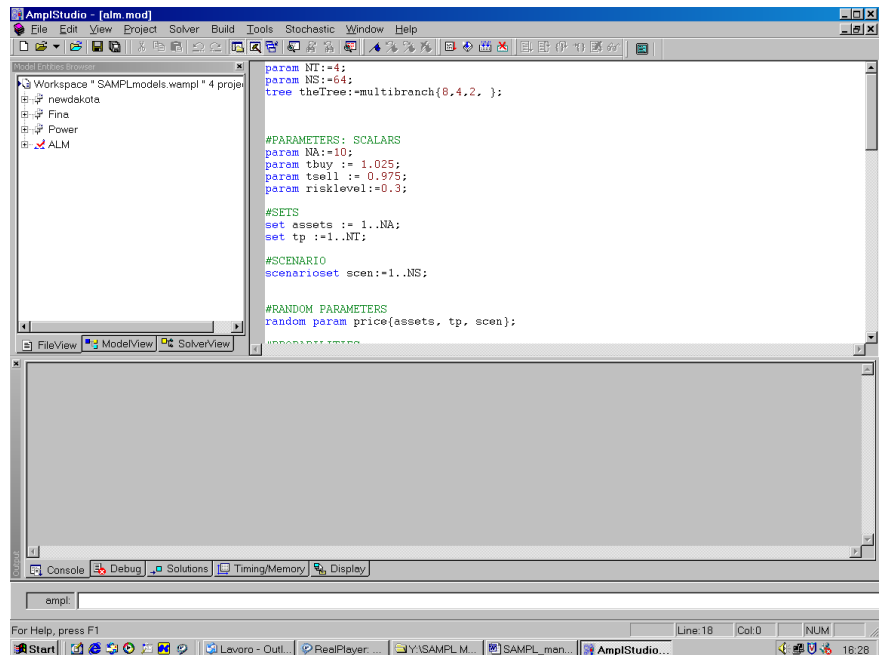
Start SAMPL and Create a New Model.

Start the SAMPL application, if you have not already started it, and then choose New from the File menu to create a new empty model file. Finally, choose Save As from the File menu and save the file as ALM.mod.



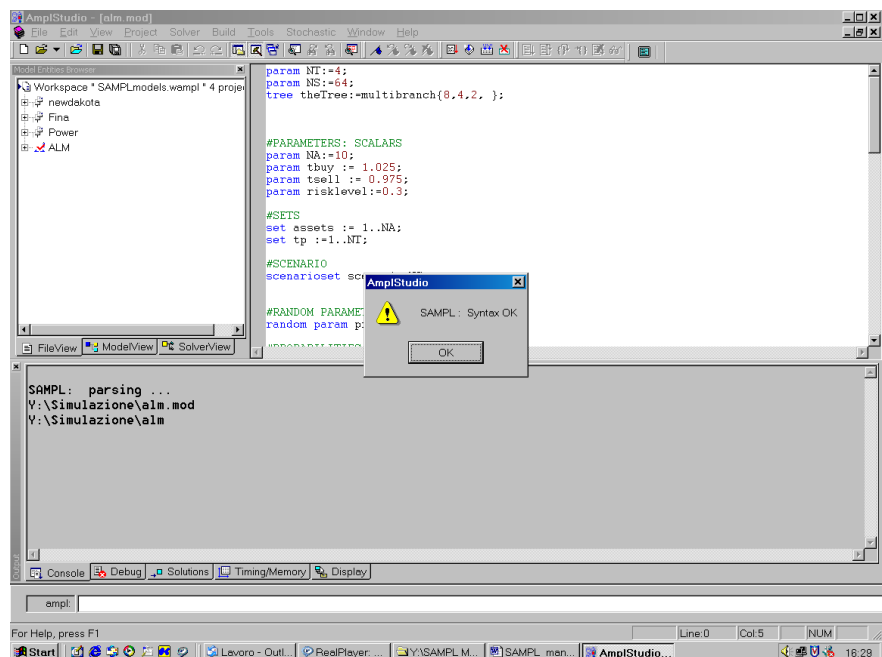
Enter the model formulation for the stochastic Informer model.

You are now ready to enter the model into SAMPL/SPInE. The model editor in SAMPL is a standard text editor which allows you to enter the model and perform various editing operations on the model text. In the model editor, enter the formulation.



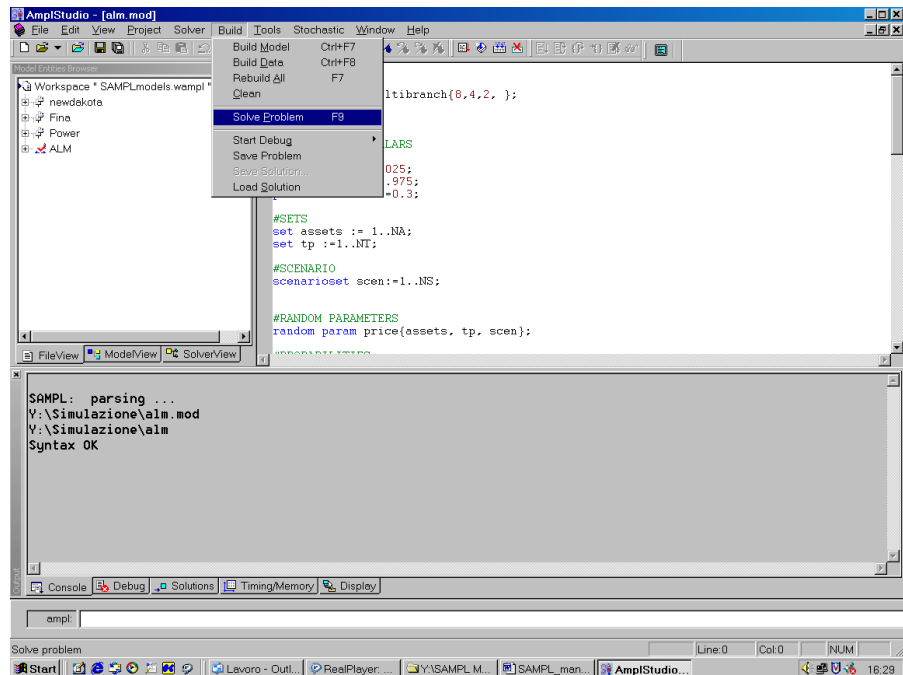
Check the Syntax of the Model.

After you have entered the formulation in the model editor, you can check the model for syntax errors. To check the syntax of a stochastic programming model, choose *Check Syntax* from the *Stochastic*. If there are no errors found, SAMPL/SPInE will respond with a message stating that the syntax of the model is correct. If there is an error in the model SAMPL/SPInE will display the Error Message window.



Solve the Model.

The next step is to solve the stochastic Informer model. Stochastic models are solved using the stochastic solver embedded in SAMPL. To solve the informer SP model, choose *Solve SAMPL* from the *Stochastic* menu. The solver can produce the solutions to the Expected Value, Wait and See and Here and Now problems, relating to the same model. For more information about SAMPL solver's settings refer to the Solver Options section of this manual.



Analyse the results.

After solving the model, SAMPL creates one file for each solution type selected (EV, HN or WS). Also, SAMPL creates a standard SAMPL solution file, containing only the HN or EV solution. This includes among other things the optimal value of the objective function, the activity and reduced costs for the variables, and slack and shadow prices for the constraints. This solution file is created with the same name as the model file but with the extension *.sol*. In our case the solution file will be named ALM.sol.

The screenshot shows the 'AND SEE SOLUTION' window with the 'OBJECTIVE FUNCTIONS DISTRIBUTION' section. It displays a table with columns for Scenario, Probability, and Value. The table lists 43 scenarios, each with a probability of 0.015625 and a corresponding value.

Scenario	Probability	Value
1	0.015625	124744.849306
2	0.015625	124877.52824
3	0.015625	125114.979761
4	0.015625	125180.100975
5	0.015625	125146.45686
6	0.015625	125153.554365
7	0.015625	125101.214155
8	0.015625	125104.609812
9	0.015625	124727.908911
10	0.015625	124739.752227
11	0.015625	125064.716126
12	0.015625	125162.241637
13	0.015625	125003.647908
14	0.015625	125057.32635
15	0.015625	125006.628177
16	0.015625	125042.707213
17	0.015625	124724.745841
18	0.015625	124811.843546
19	0.015625	125076.335721
20	0.015625	125077.261856
21	0.015625	125094.000565
22	0.015625	125043.719337
23	0.015625	125116.229076
24	0.015625	125126.413731
25	0.015625	124760.600576
26	0.015625	124803.429752
27	0.015625	125087.795833
28	0.015625	125112.121027
29	0.015625	125071.044632
30	0.015625	125145.396195
31	0.015625	125059.786141
32	0.015625	125133.519891
33	0.015625	124765.085179
34	0.015625	124869.463929
35	0.015625	125026.766639
36	0.015625	125050.768945
37	0.015625	124991.470035
38	0.015625	125072.599012
39	0.015625	125071.547627
40	0.015625	125107.393278
41	0.015625	124739.765369
42	0.015625	124841.745877
43	0.015625	125084.788814